

## TVET CERTIFICATE IV in GRAPHIC ART

**Module Title: Sketching a human**

**GRA 401**

**Sketch a human**

*Competence*



**Credits:7**

**Learning hours: 70**

**Sector: Art and Craft**

**Sub-sector: Graphic Arts**

**Module Note Issue date:** June, 2020

### **Purpose statement**

This module is covered in Sketching qualifications. It allows the learner to get to know how to sketch a drawing of the human form in various shapes and postures using drawing media. The trainee will develop a sketch of human body and parts of the body in different positions. The module will allow the participant to sketch properly human features according to human proportions.

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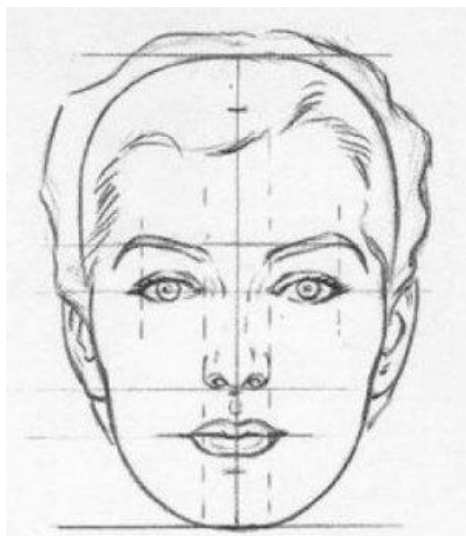
## Learning Unit 1 – Sketch whole head

### LO 1.1 Choose position

- **Front view**

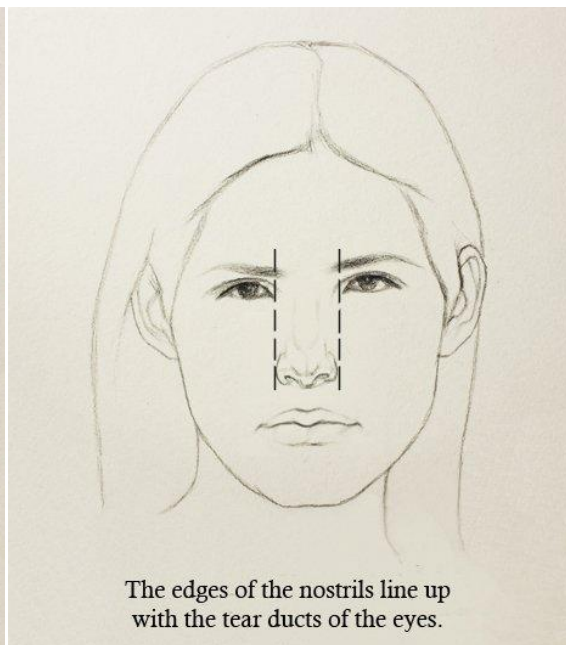
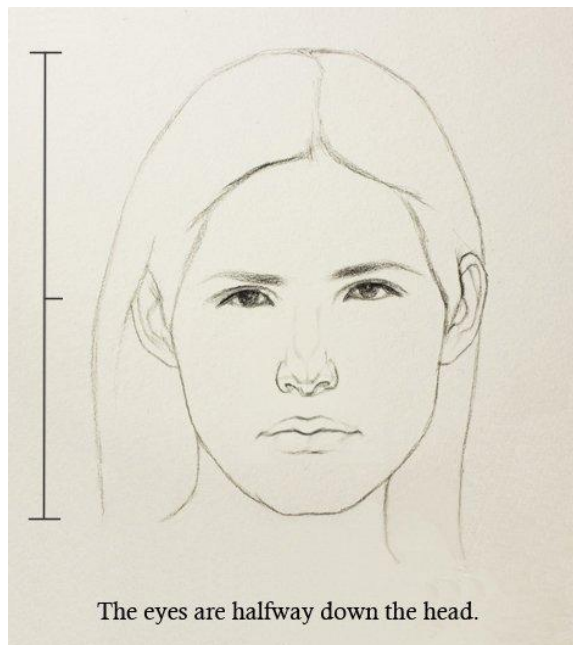
Front view: If someone or something is in front of a particular thing, they are facing it, ahead of it, or close to the front part of it.

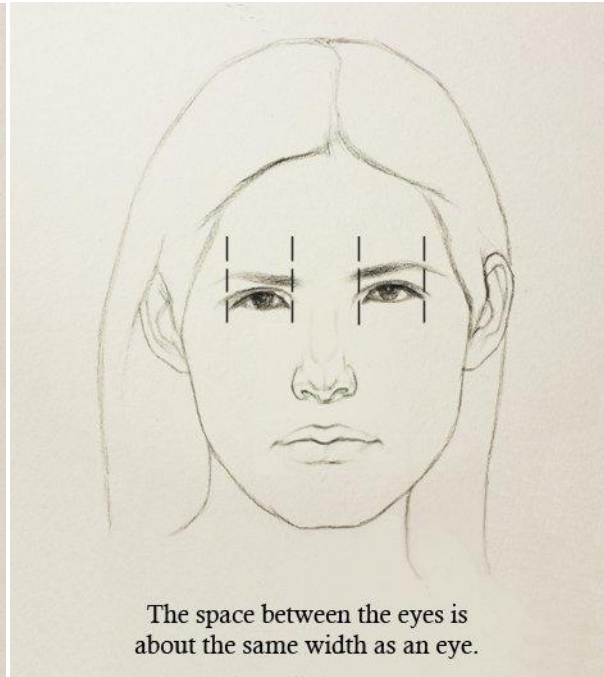
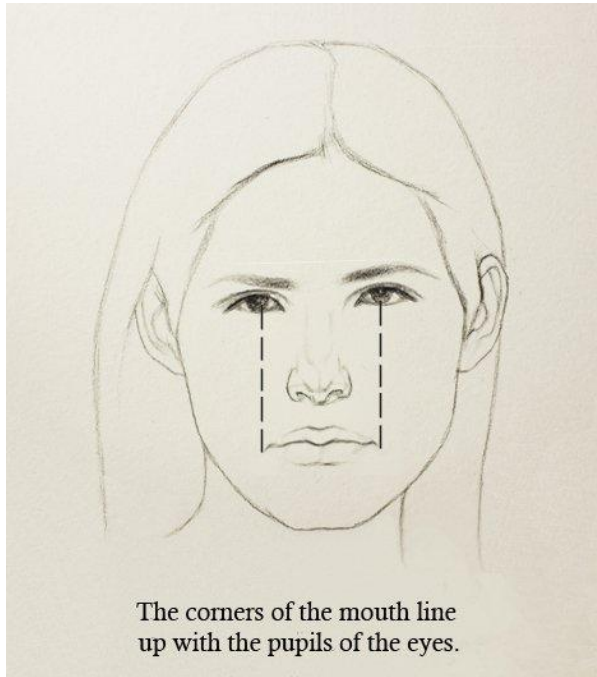
Positions of front view:



to Draw a Baby

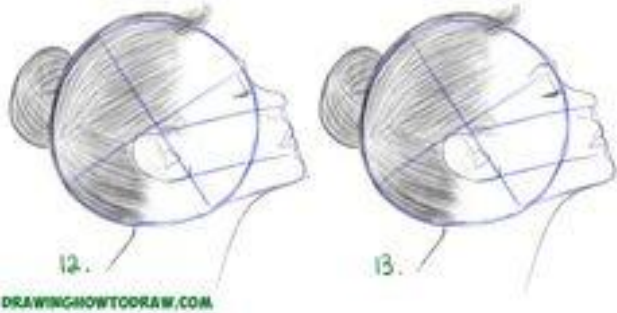
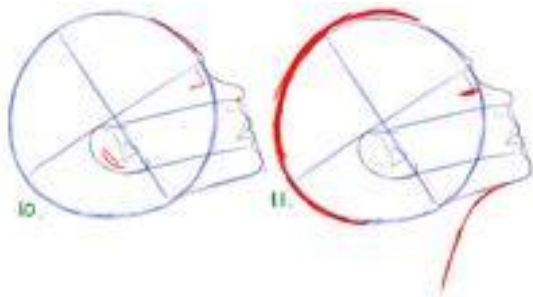






- **Side view** is a view of something at or from the side.





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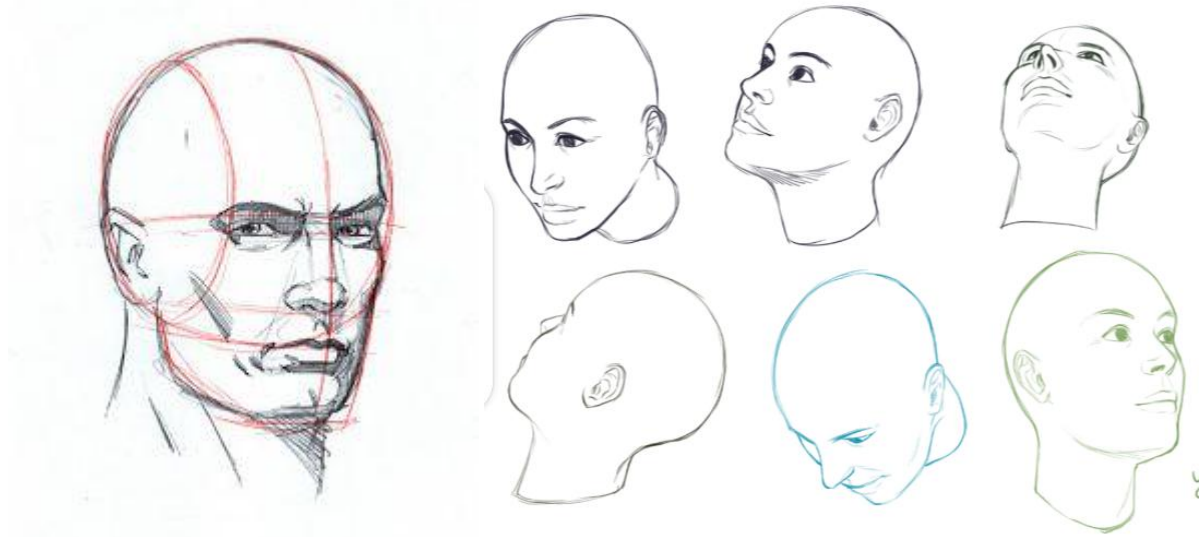


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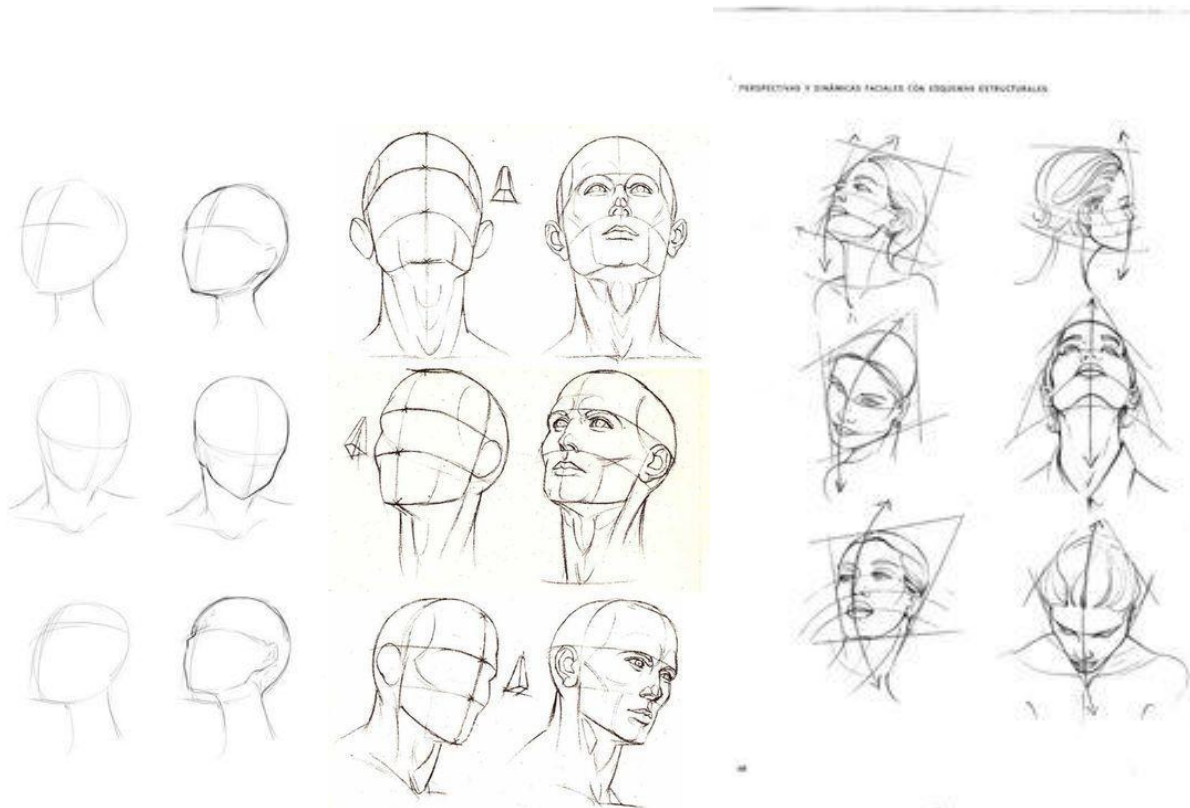


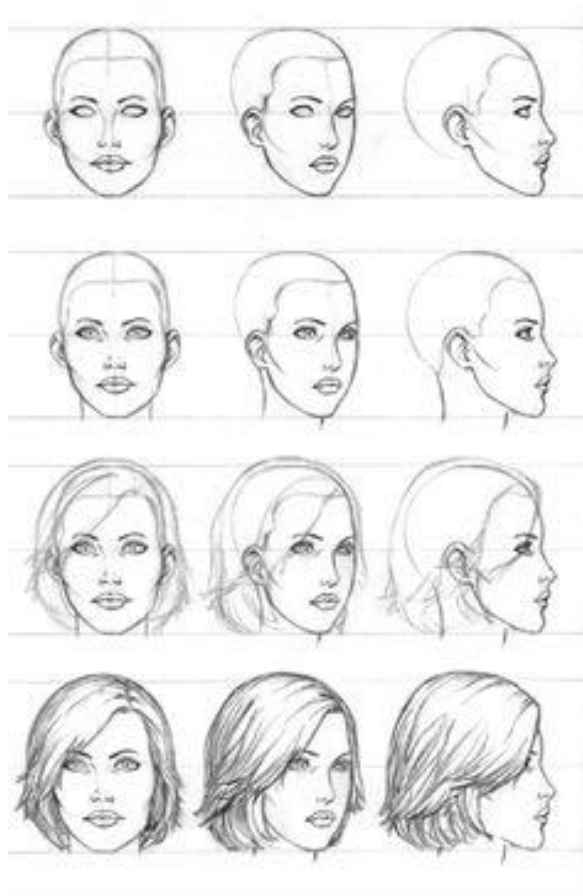
- **3/4 view**

**3/4 view**(Three quarterview)in art is the perspective that shows an object midway between front and profile



Different poses of the heads in Front, sides and  $\frac{3}{4}$  views:



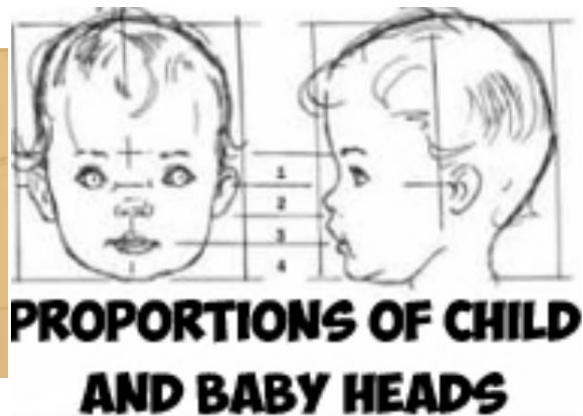
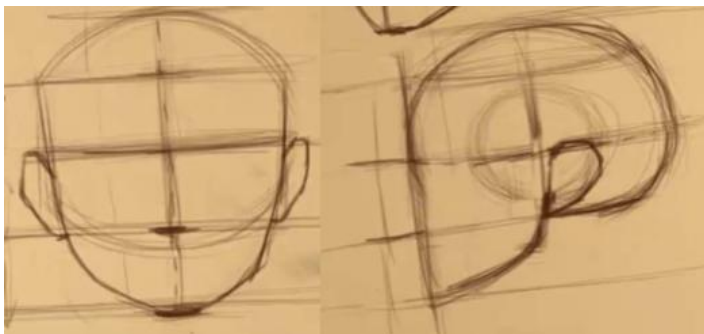


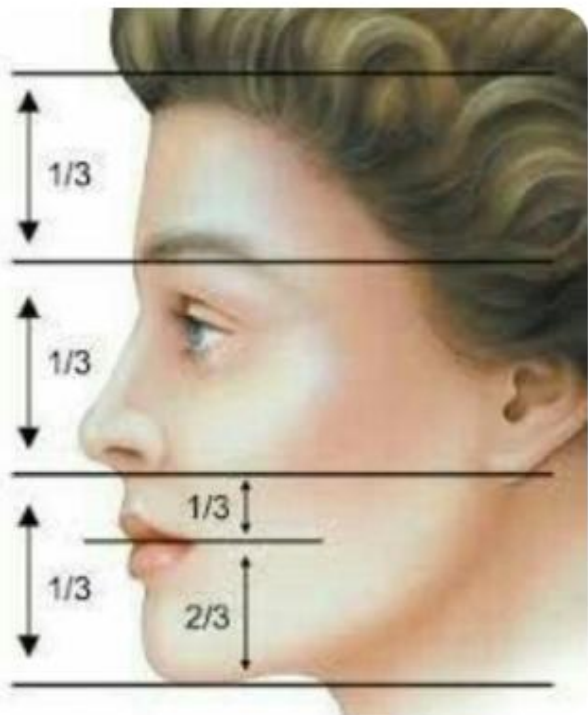
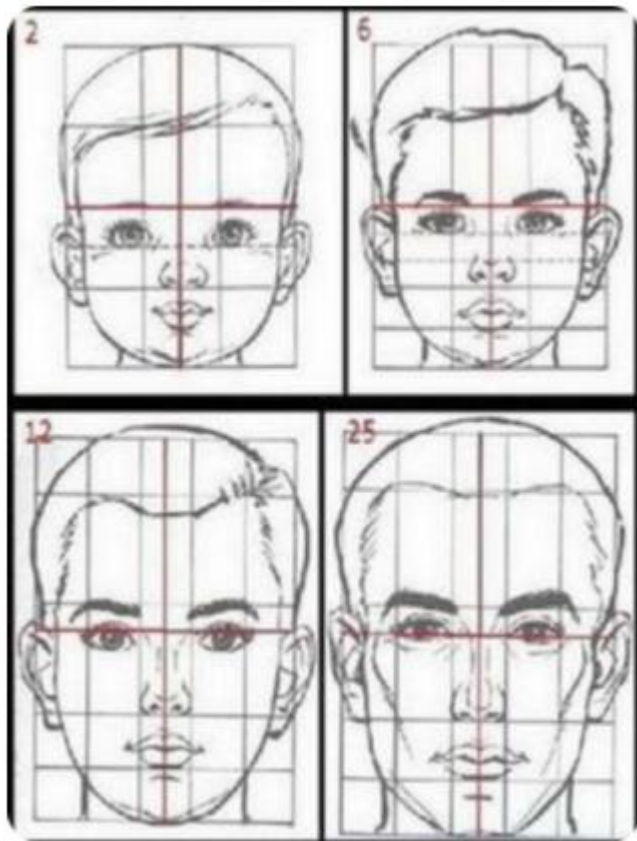
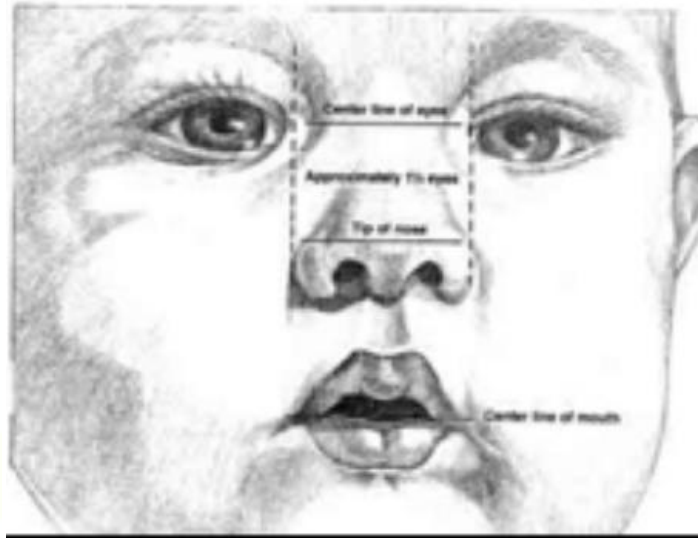
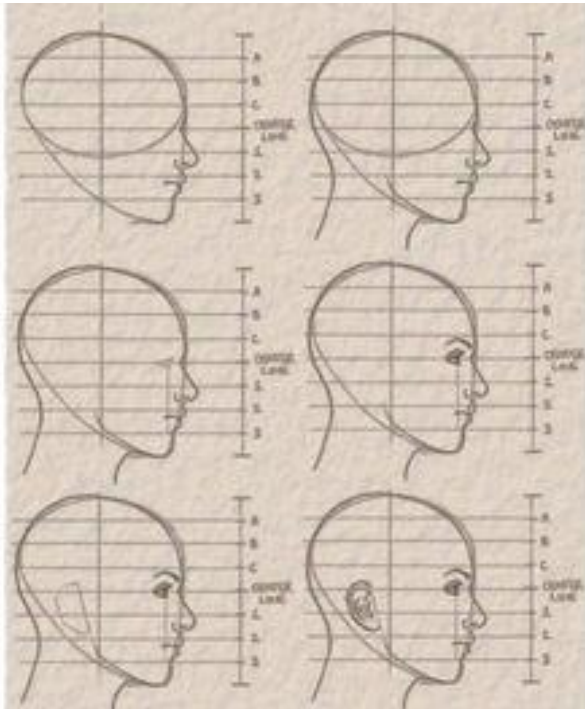
## LO 1.2. Draw of building lines for different ages of people

- **Proportion**

**Proportions:** Proportions are the relationships, or ratios between the heights, widths and depths of a subject.

Face Drawing Proportions: The Ears

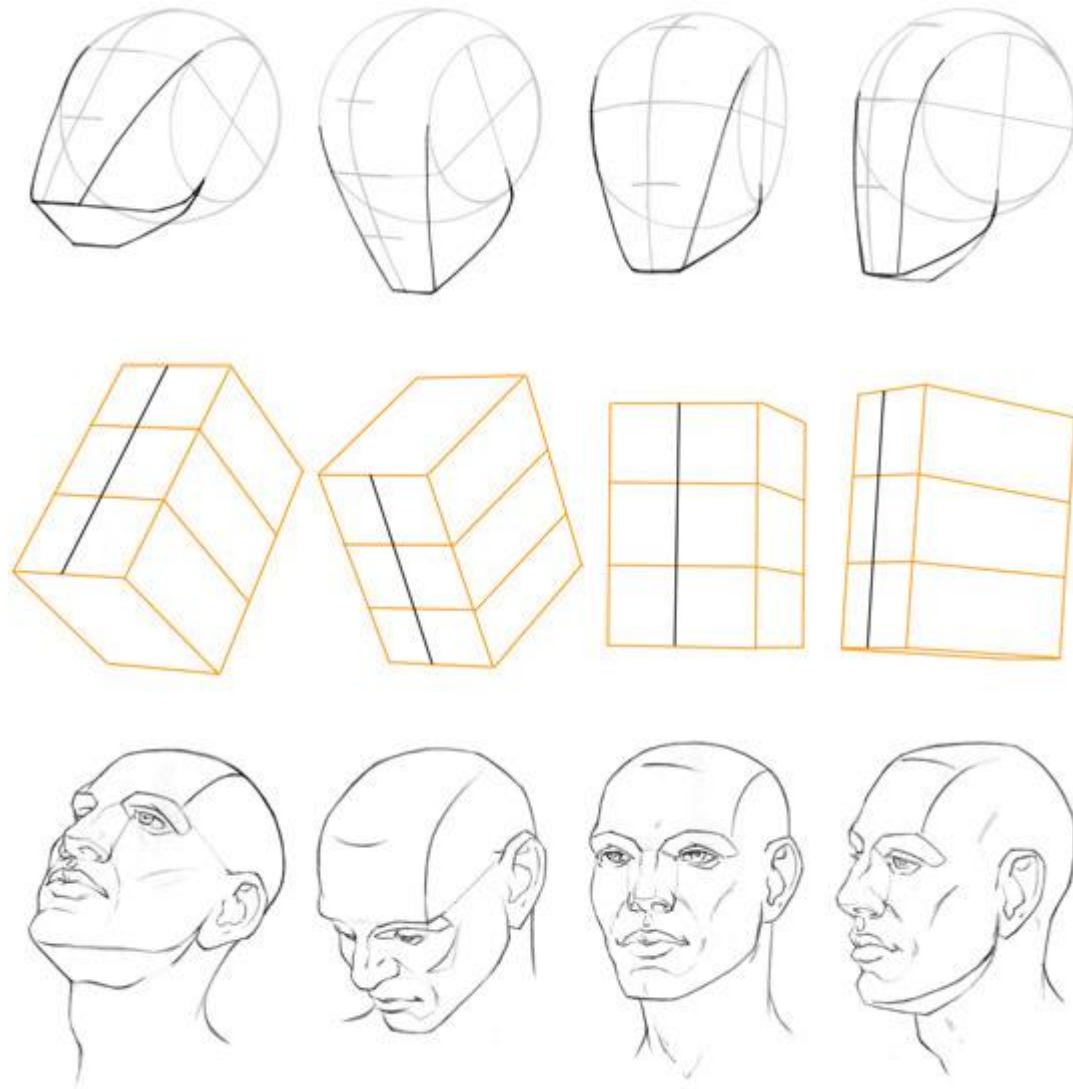




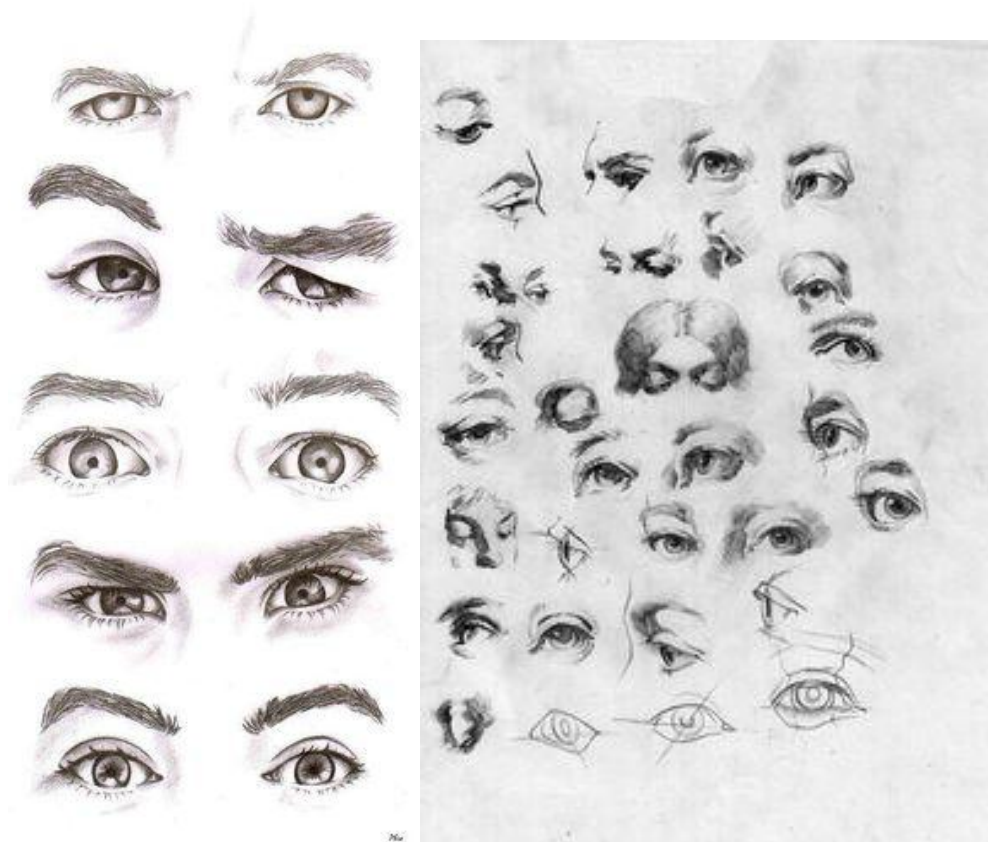
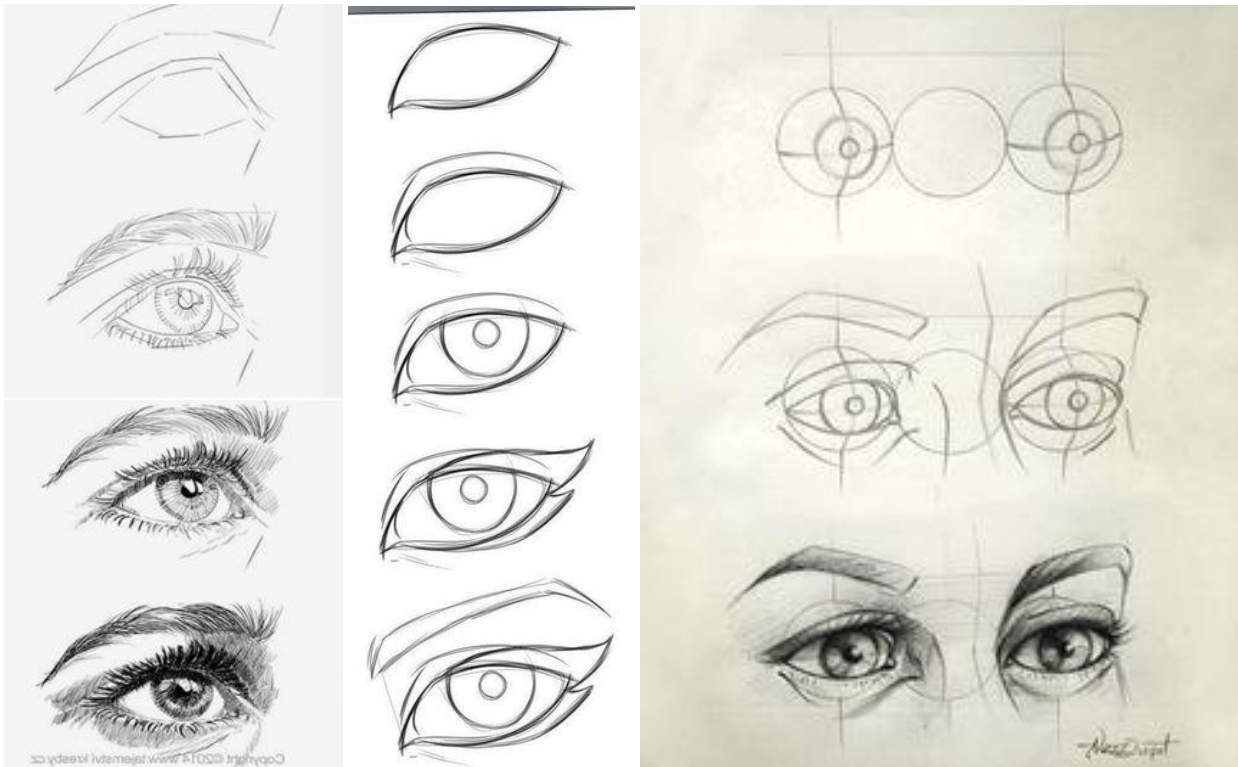
- **Shapes and forms**

Shapes and forms are important in drawing people and objects.

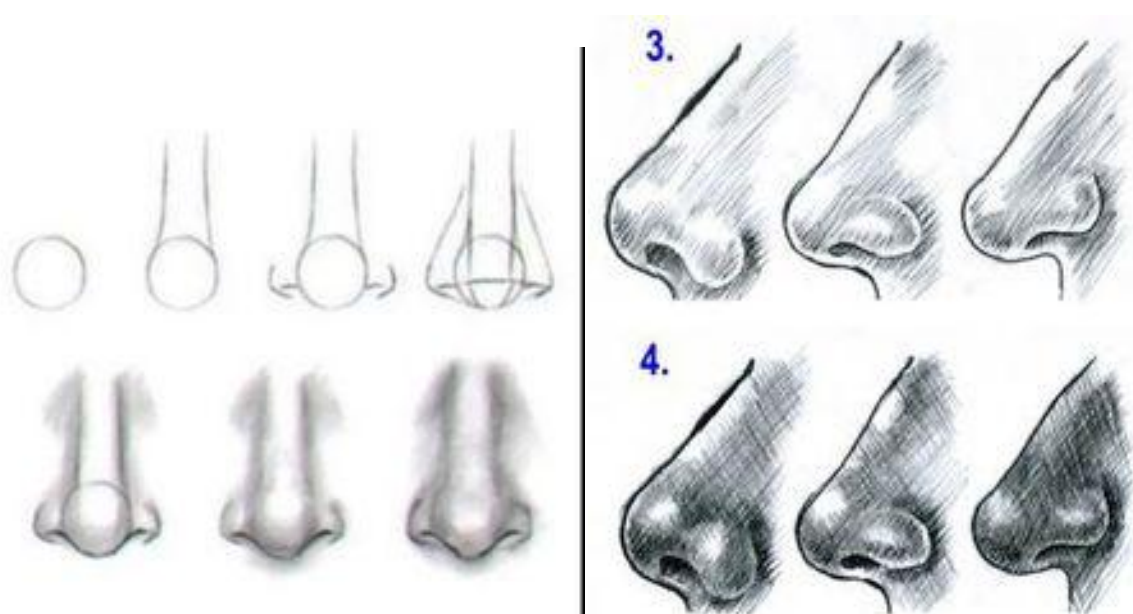
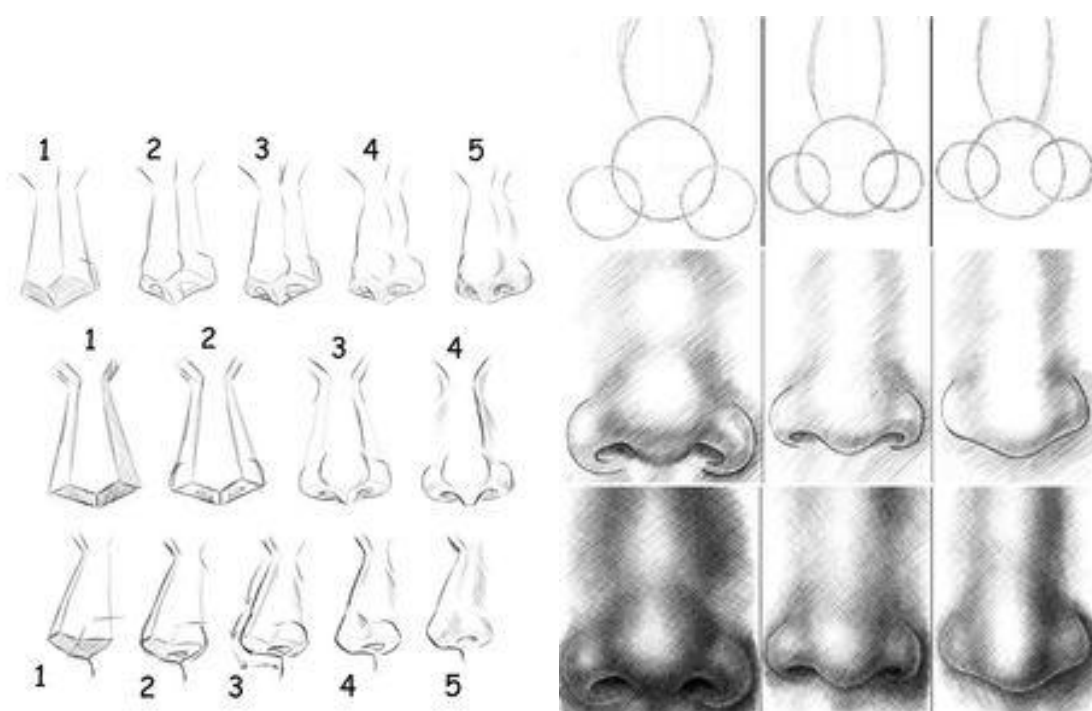
It is possible to put all the details of your perception in a drawing or painting, but don't start with the details. Simplify first. All subjects are made up of just a few basic shapes and forms.



- Eyes



- Noses



- Mouth

Paso 1



paso 2



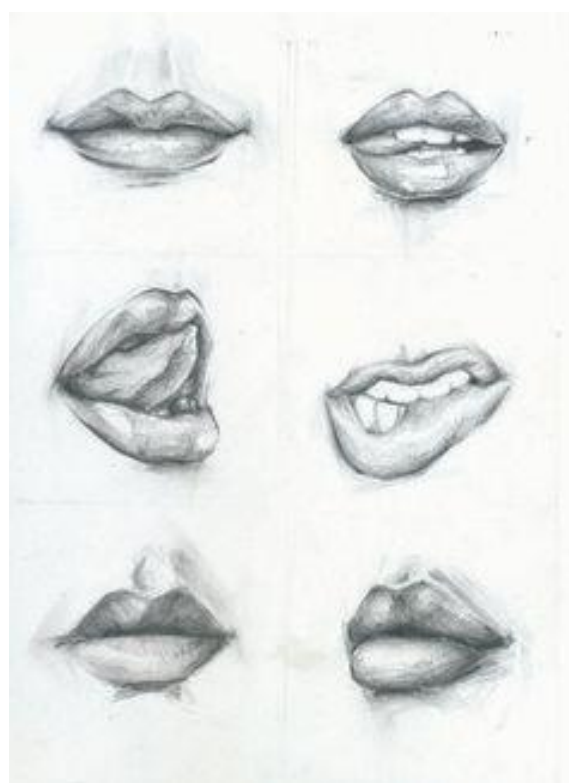
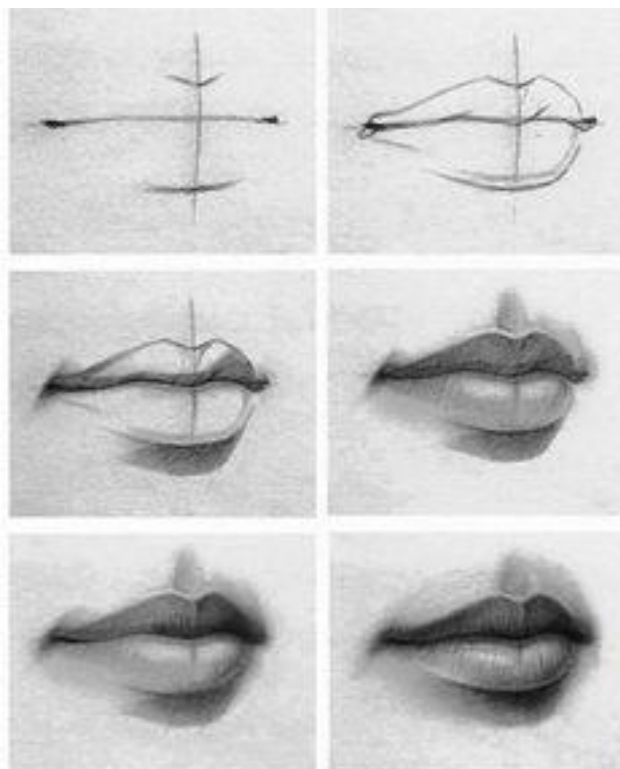
paso 3



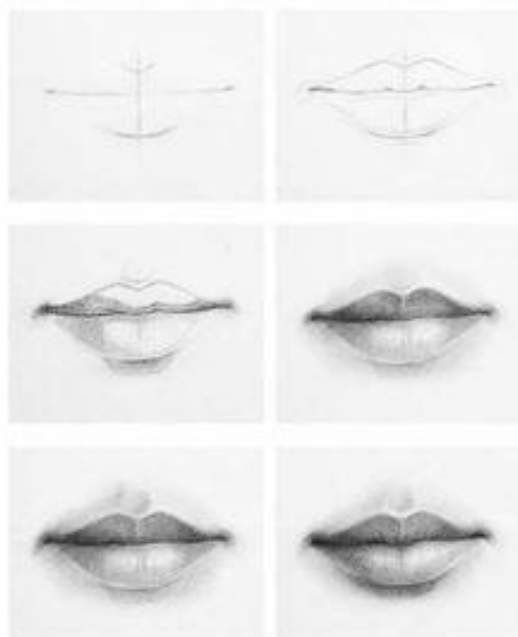
paso 4



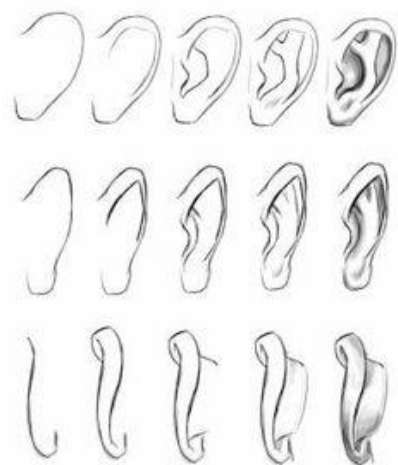
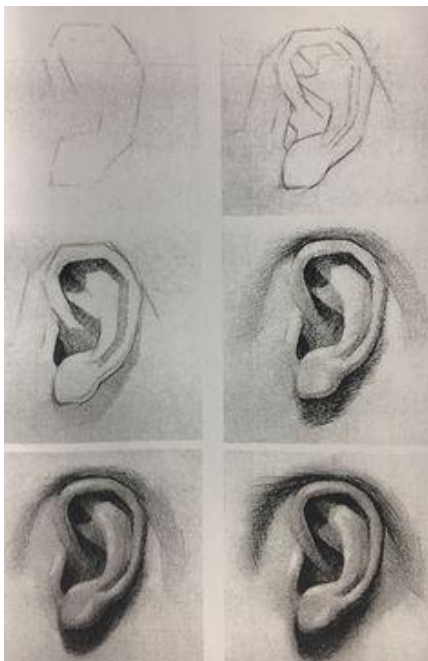
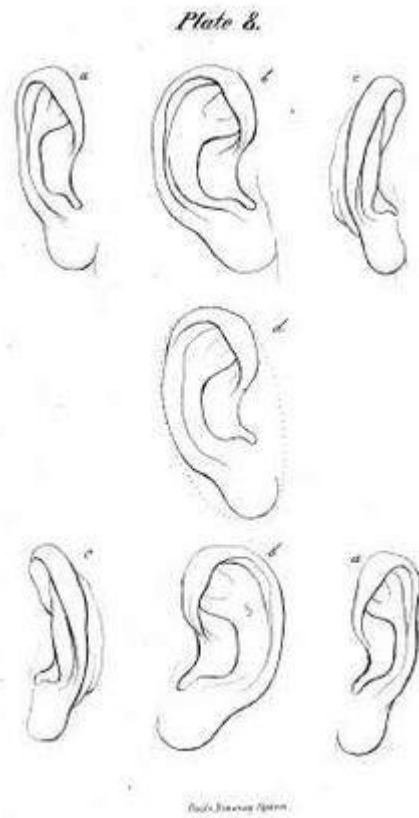
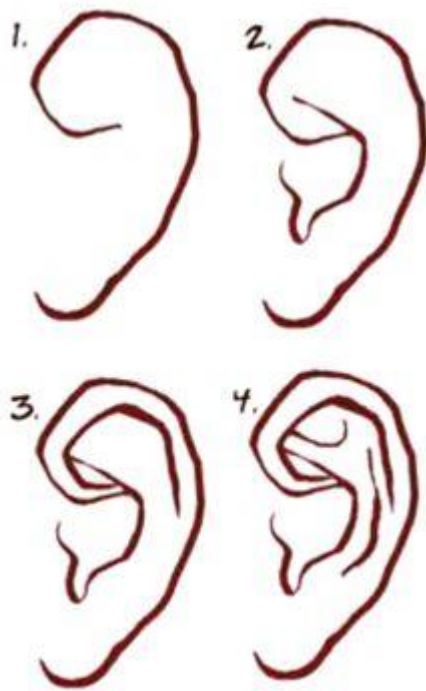
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*Drawing The Lips - Front View - by Cuong Nguyen*

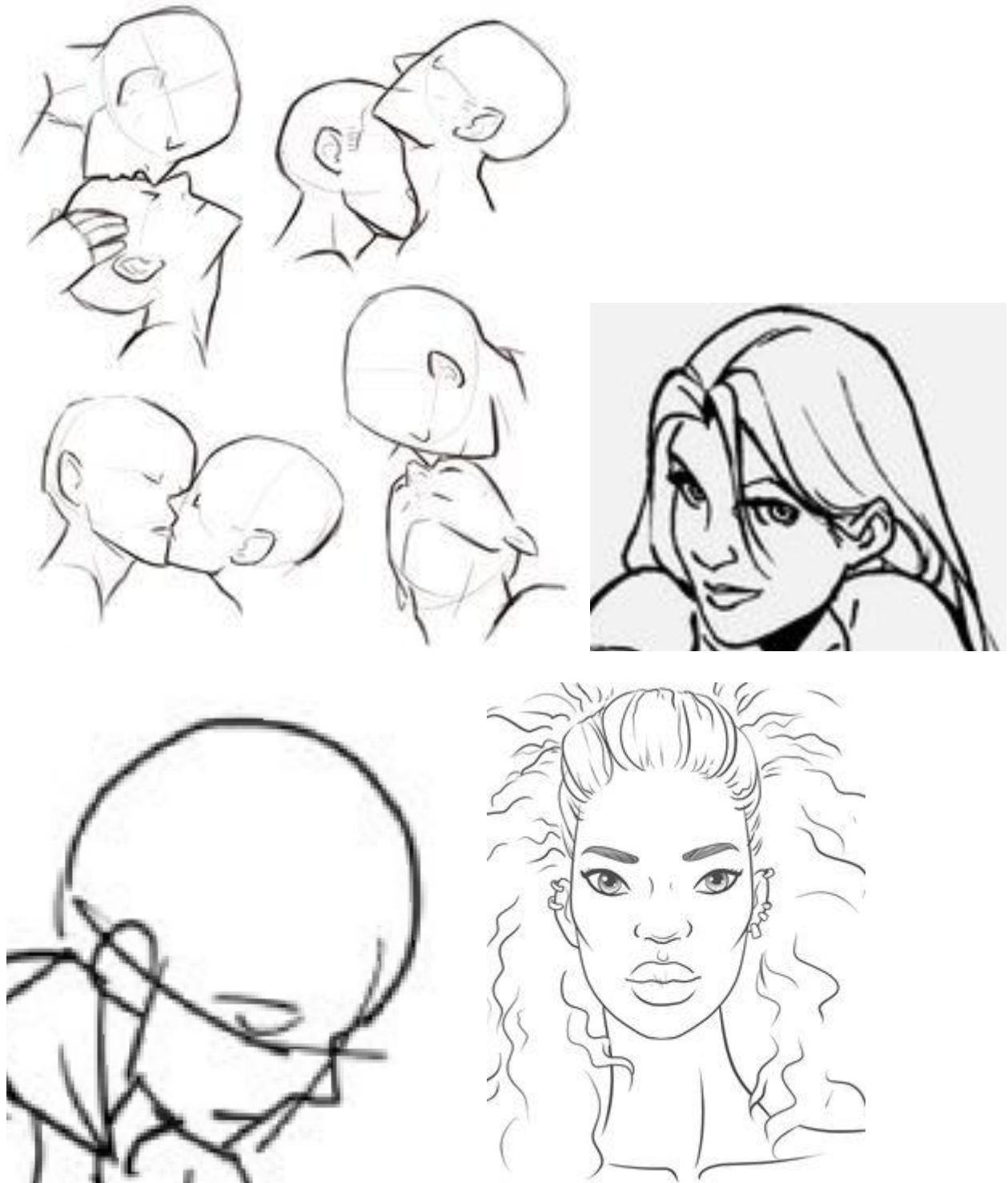


- ears



## Outline

Outline meaning is the drawing or sketch consisted only by the external lines. Sketch indicates only features of subject.



## LO 1.3 – Apply shading styles

- Vertical hatching



- Diagonal hatching



E



- Three direction

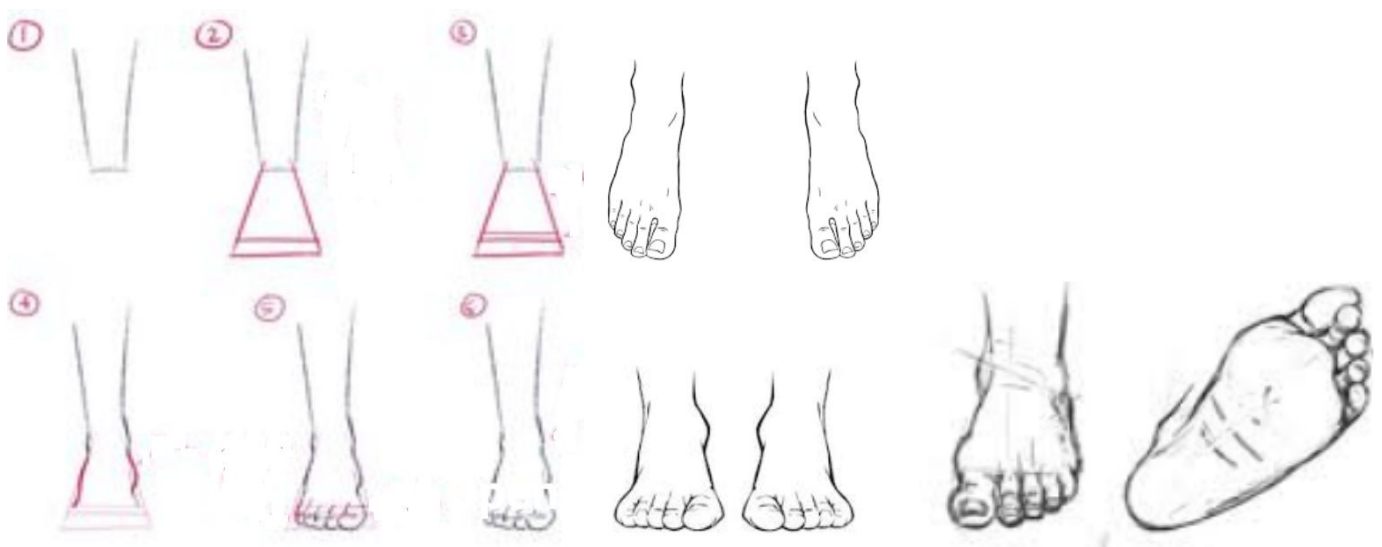


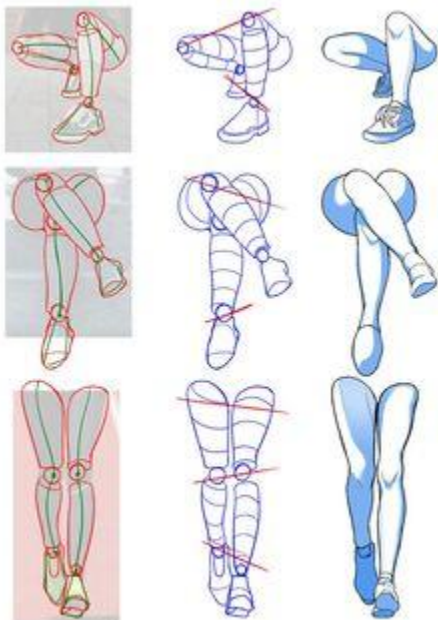
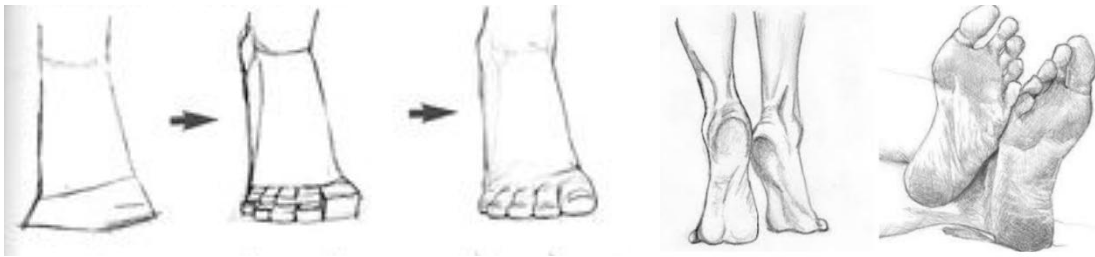


## Learning Unit 2: Sketch feet and legs

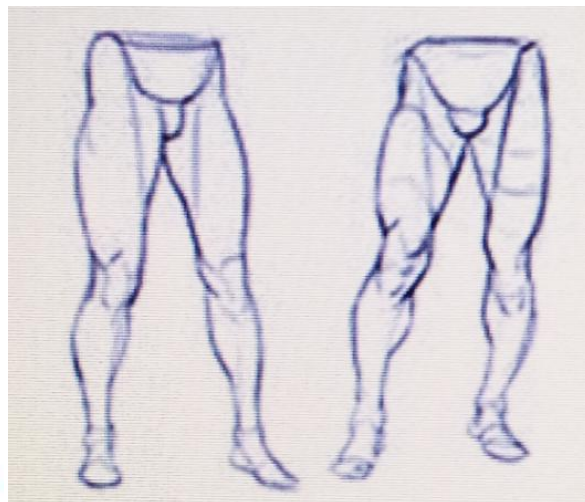
### LO 1.1: Choose position

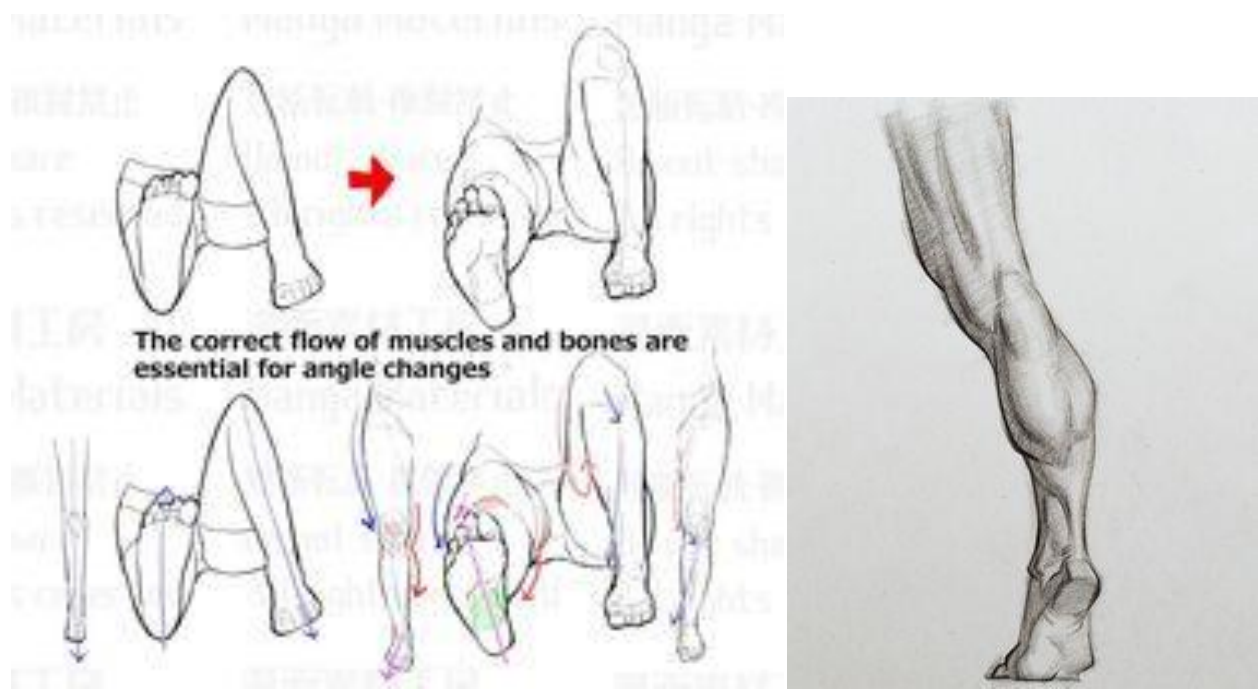
- Front view





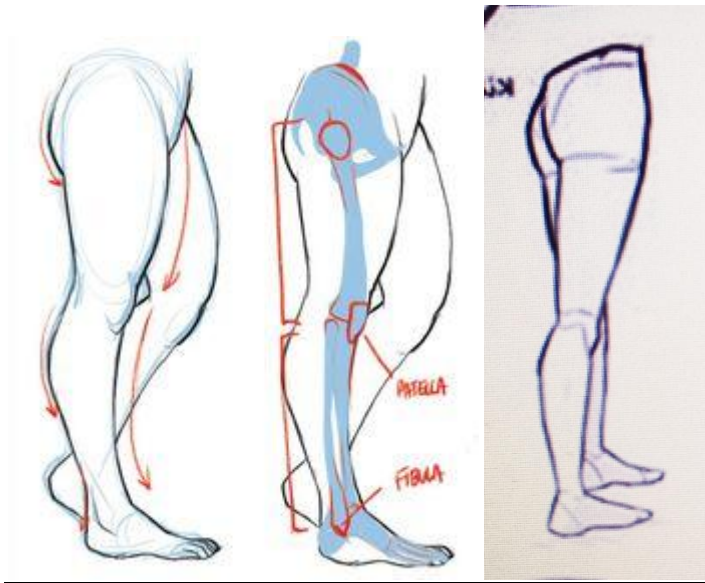
드림팩토리 Art School





- side view



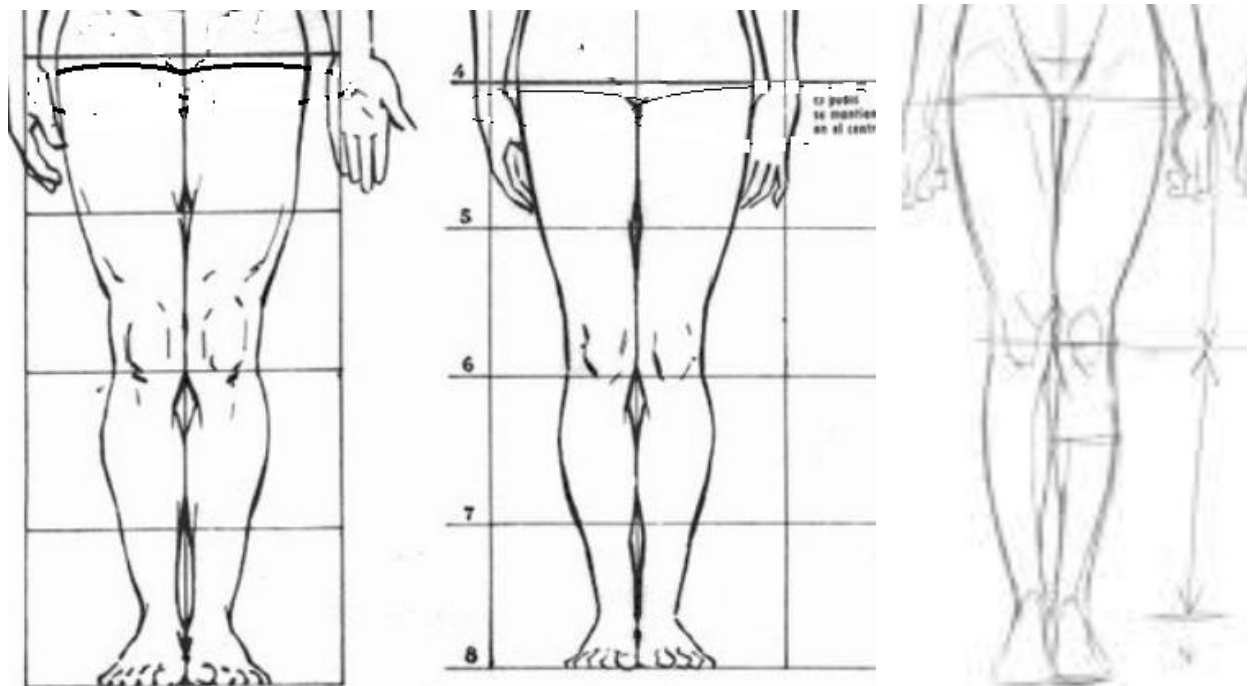
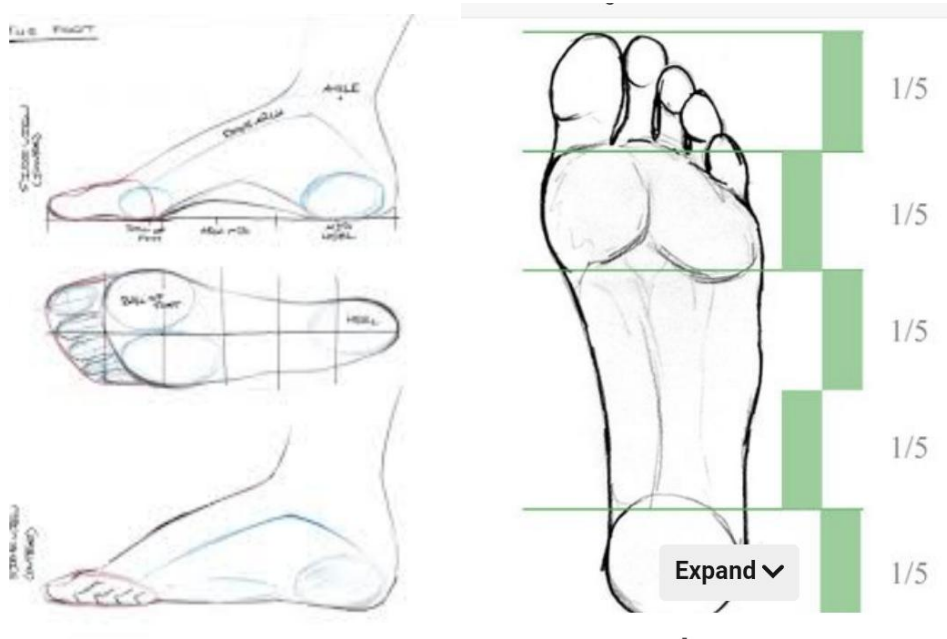


- Three quarter

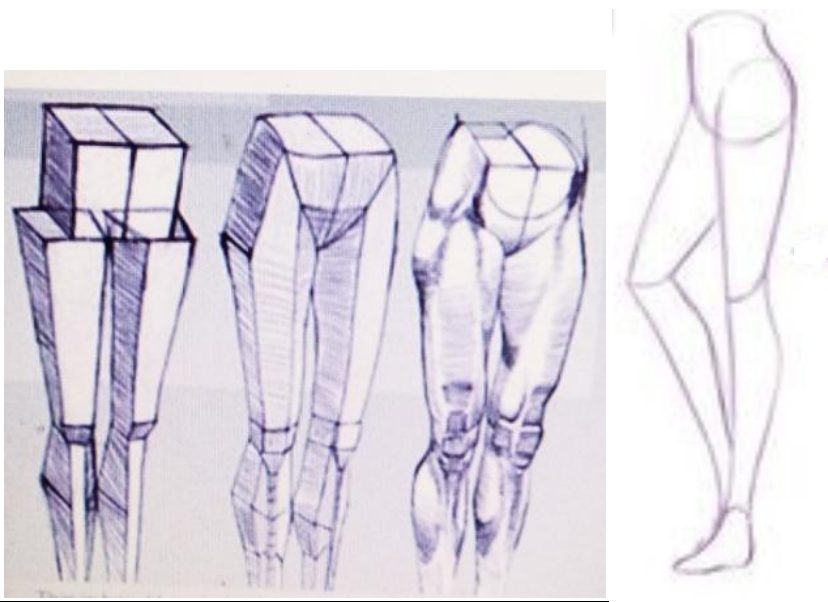
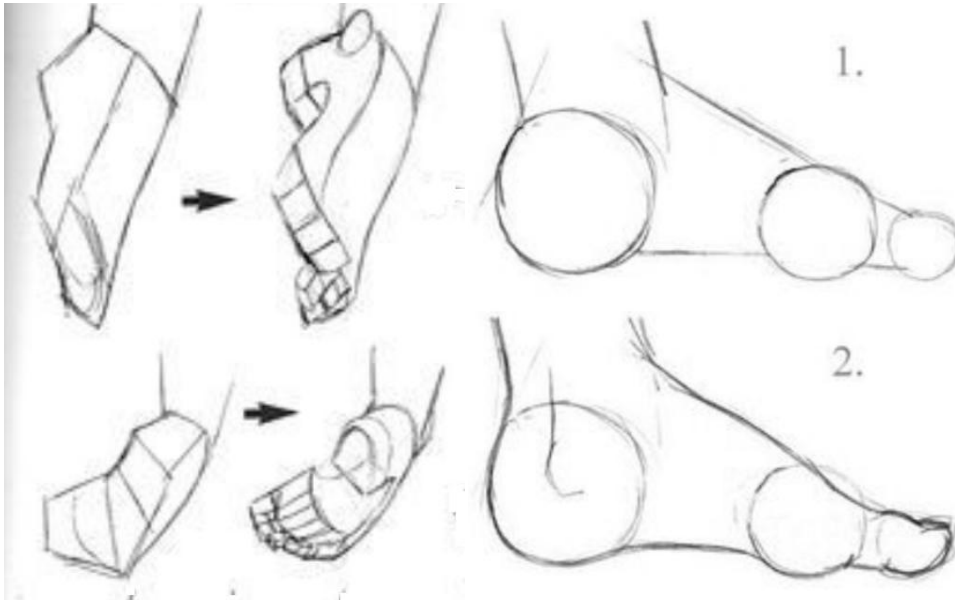


## LO 2.2. Draw of building lines for different ages of people

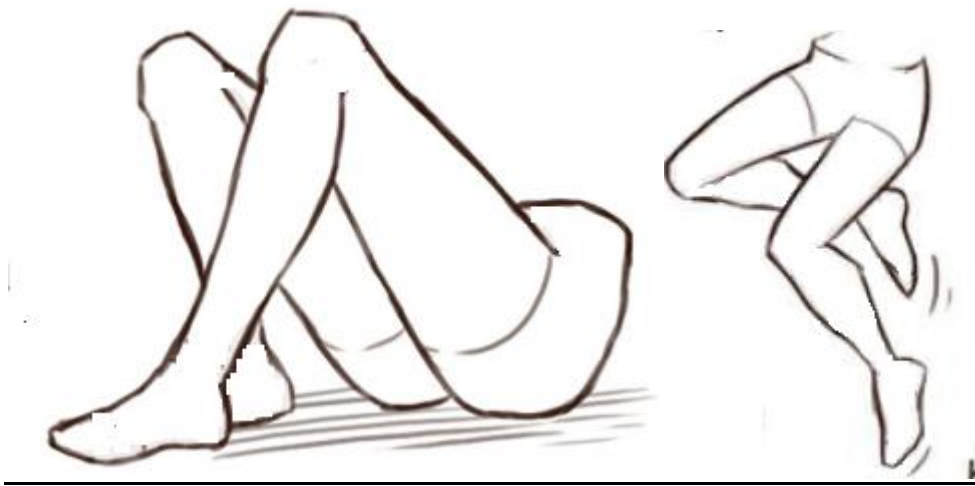
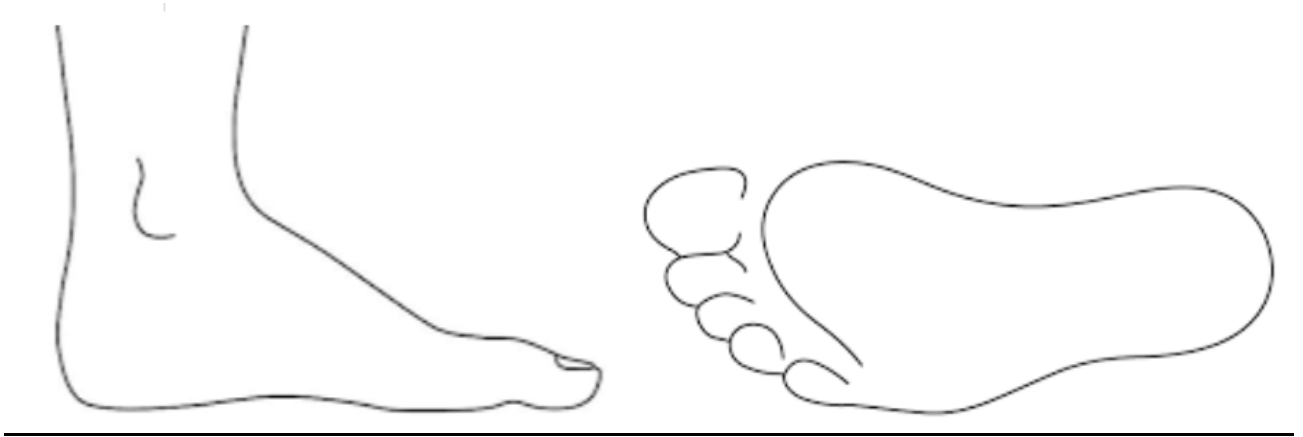
- Proportion



- Shapes and forms



- Outline

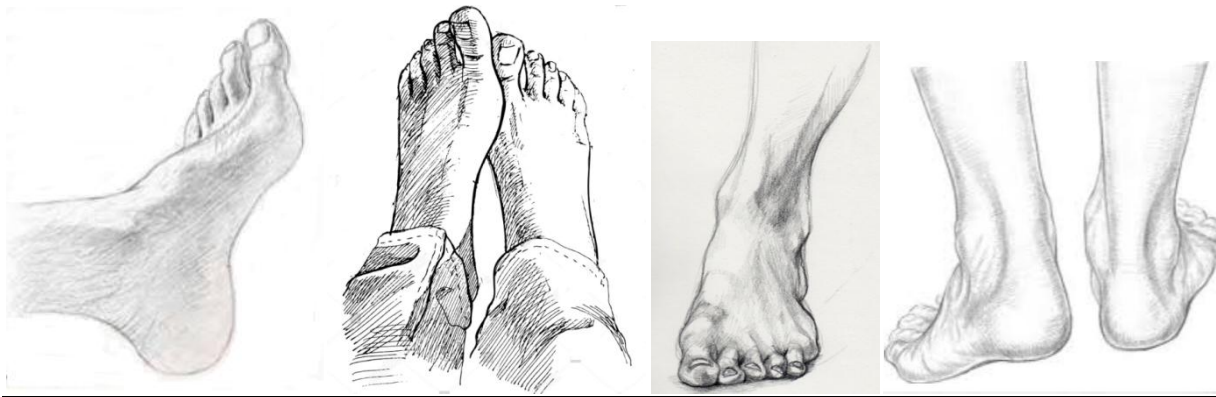


### LO 2.3. Apply shading styles

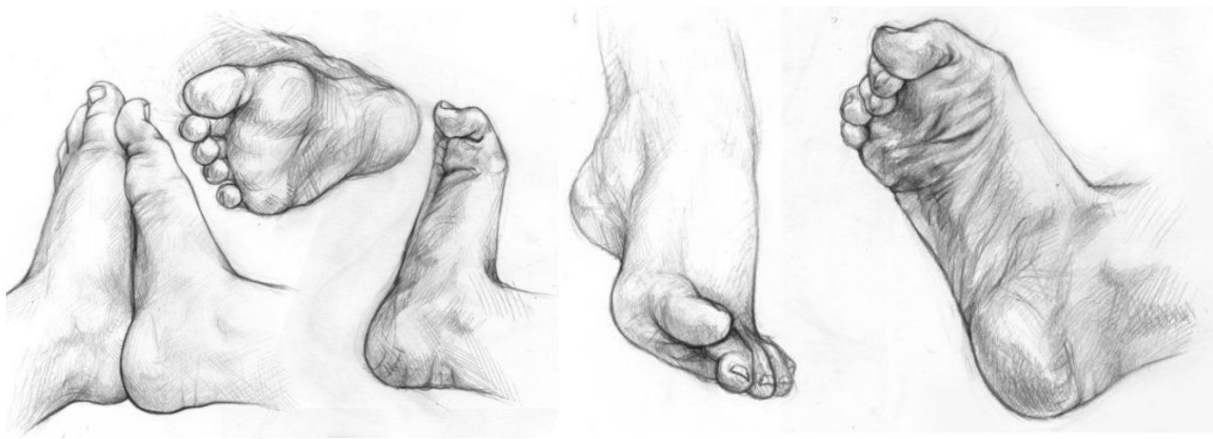
- Vertical hatching



- Diagonal hatching



- Three direction hatching



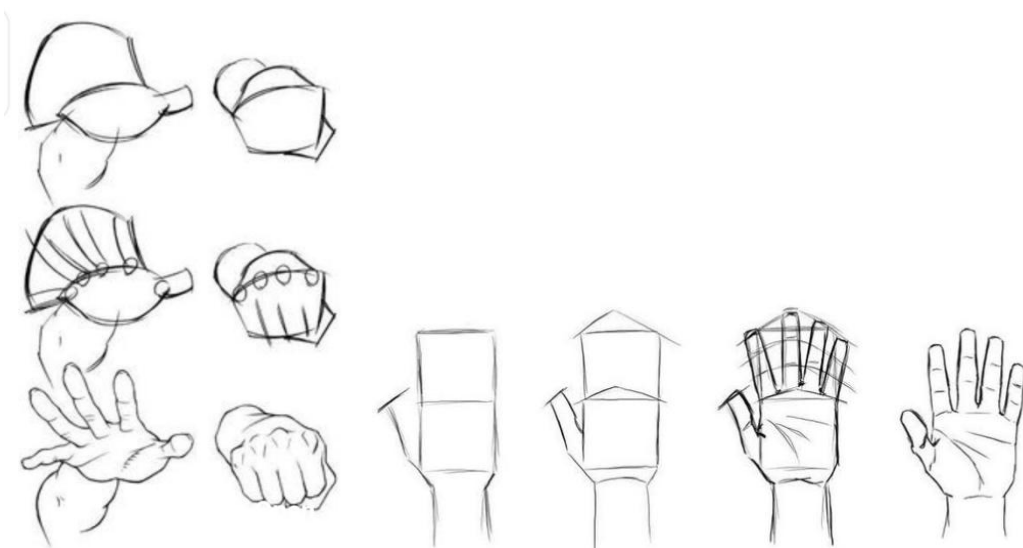


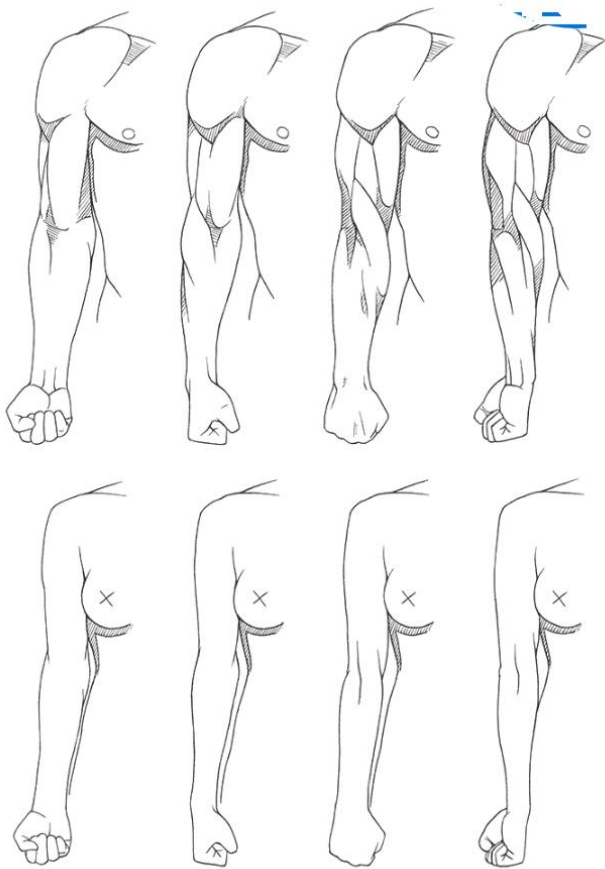
## Learning Unit 3: Sketch whole Hands and arms

### LO 3.1. Choose position

- **Front view**

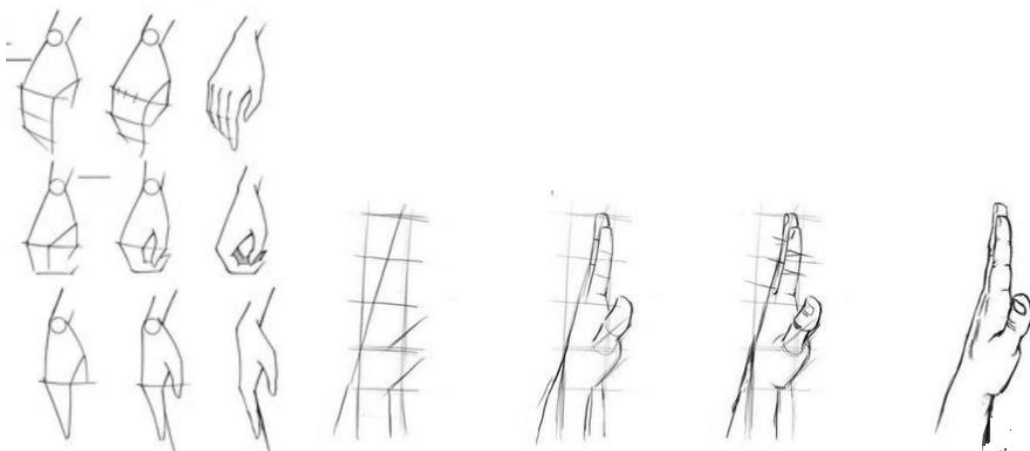
If someone or something is in front of a particular thing, they are facing it; the drawings of hand and arms are facing the drawer

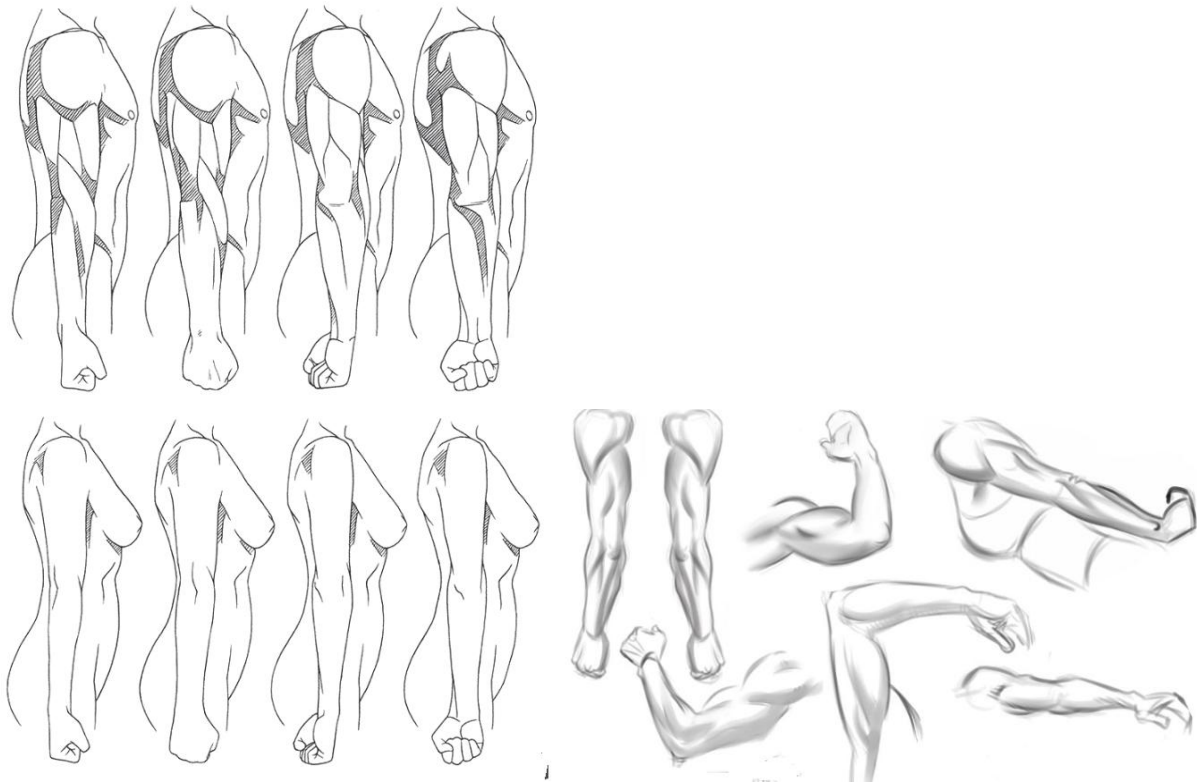




- Side views

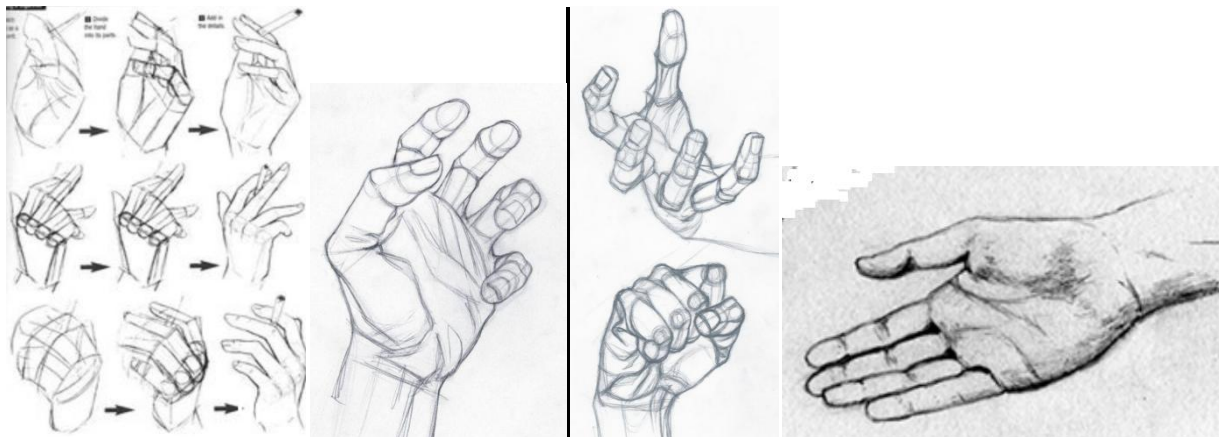
Sideview of hand and arms are drawings from the side position.





### Three quarter view

**3/4 view** (Three quarter view) of hand and arms is the perspective that shows hand and arms midway between front and profile

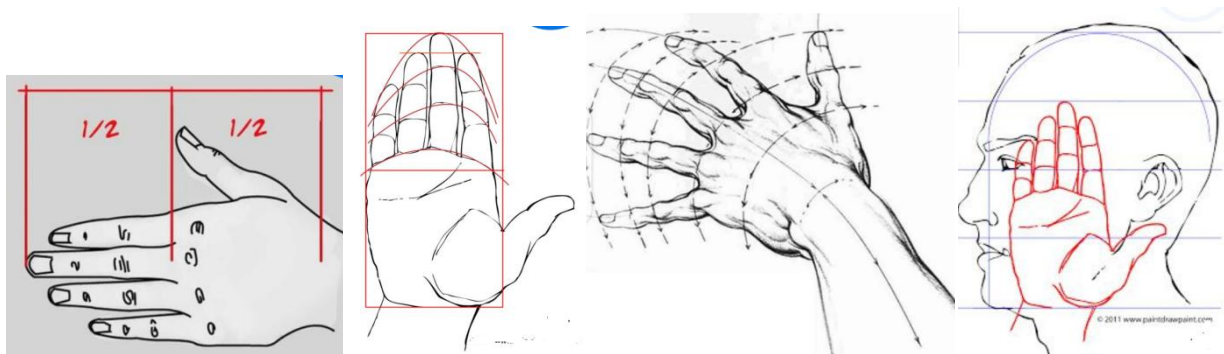


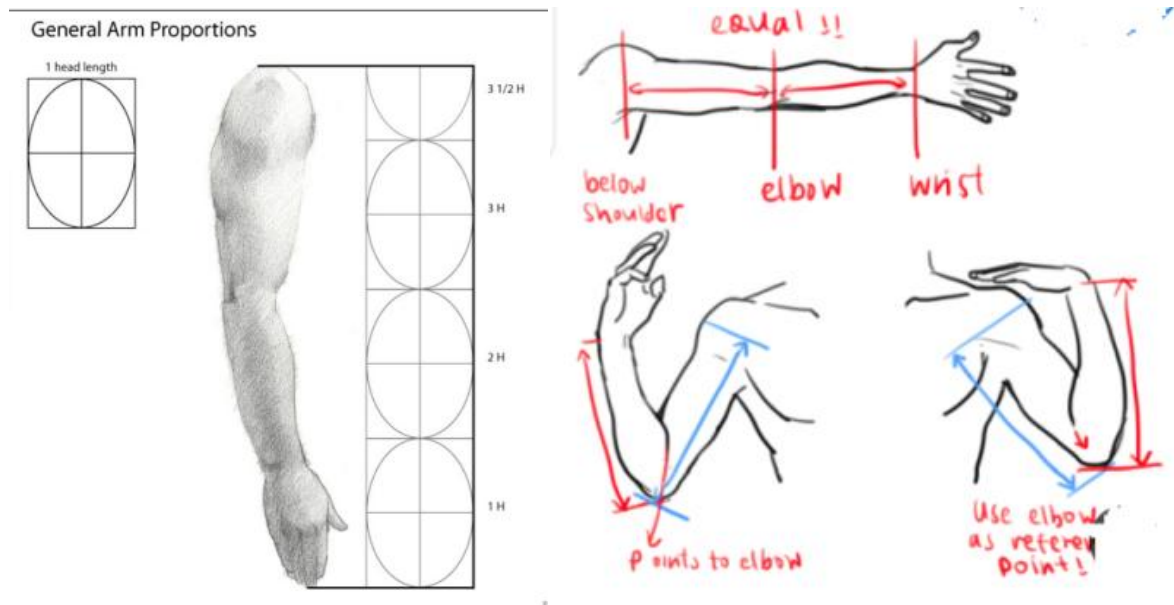


### LO 3.2. Draw of building lines for different ages of people

- **Proportion**

Proportion concerns with the size relationship of one part to another.





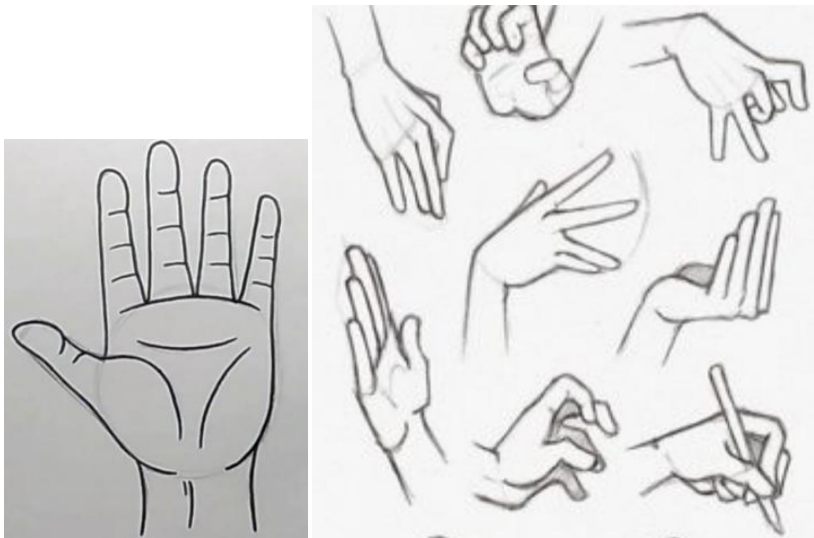
- **Shapes and forms**

Shapes and forms are building lines of drawing, the artist uses the shapes and forms for drawing hands and arms



- **Outline**

The artist outlines the drawing before applying the shades

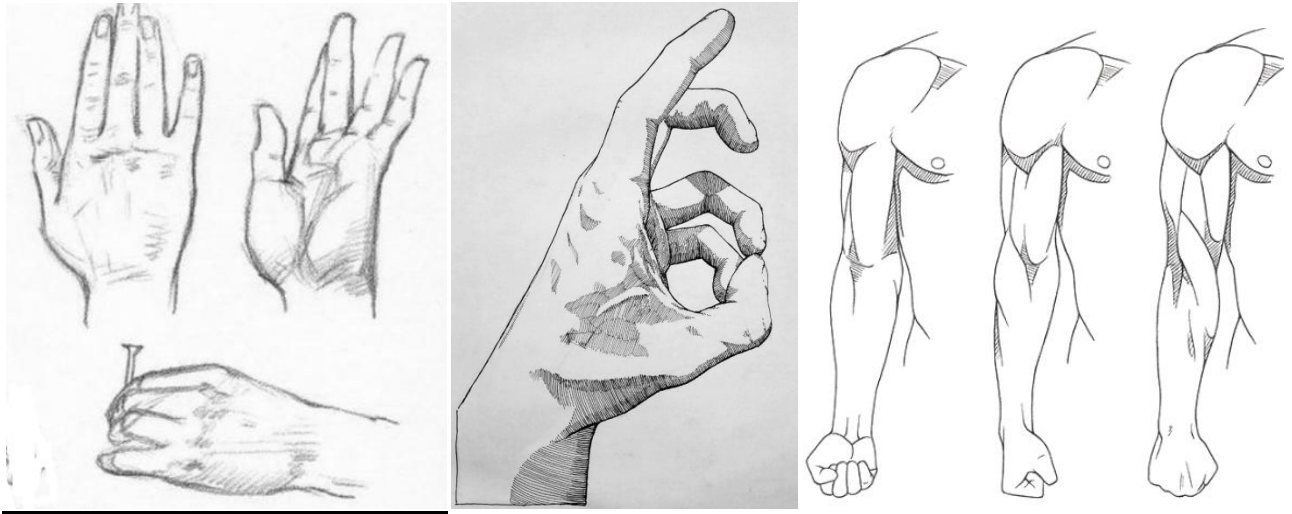


### LO 3.3. Apply shading styles

- Vertical hatching



- Diagonal hatching



### Three direction



## Learning Unit 4 – Sketch Human trunk

### LO 4.1. Choose position

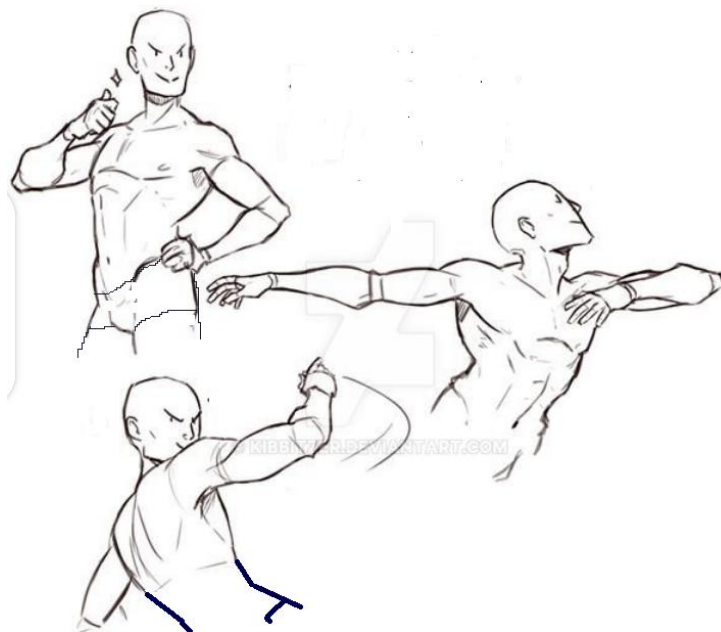
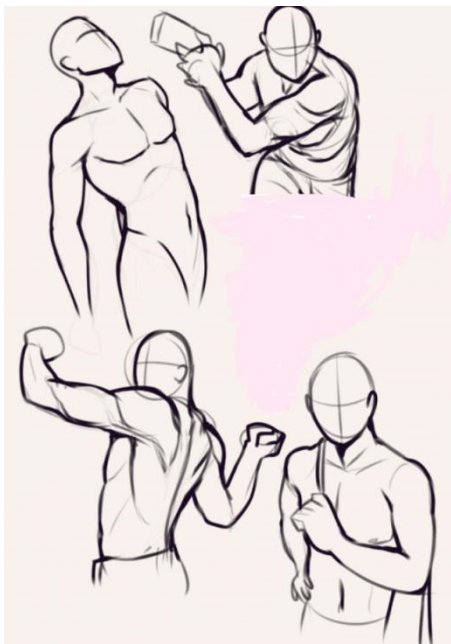
- Front view



- Back view

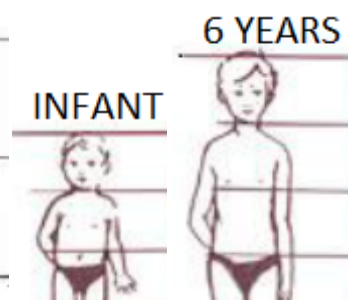
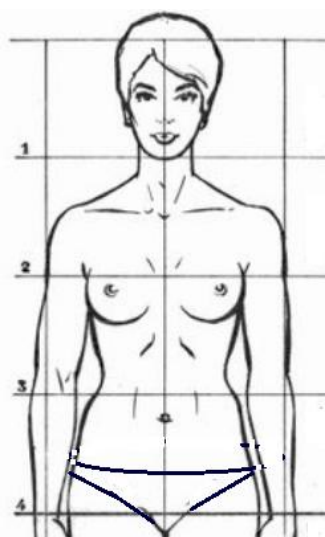
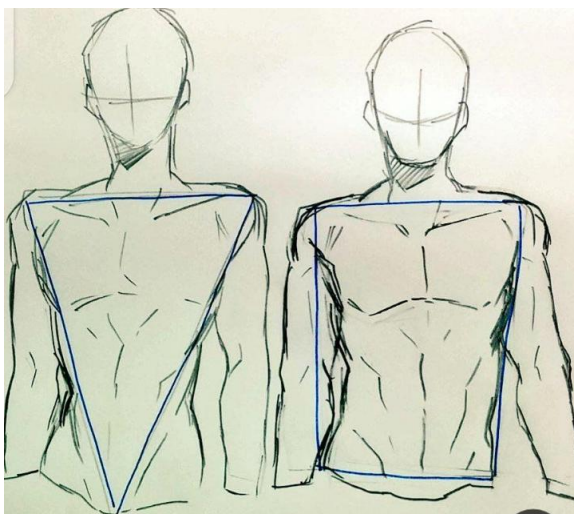


- Three quarter

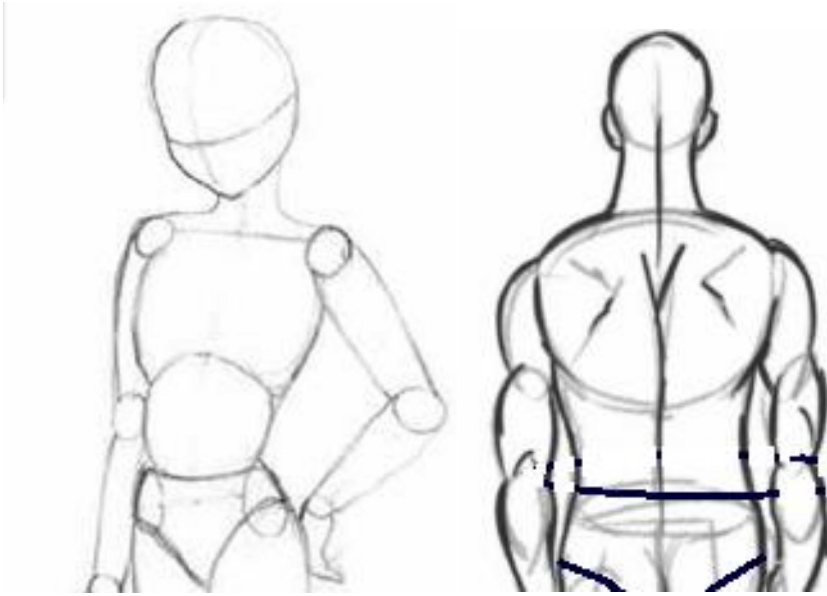


#### LO 4.2. Draw of building lines for different ages of people

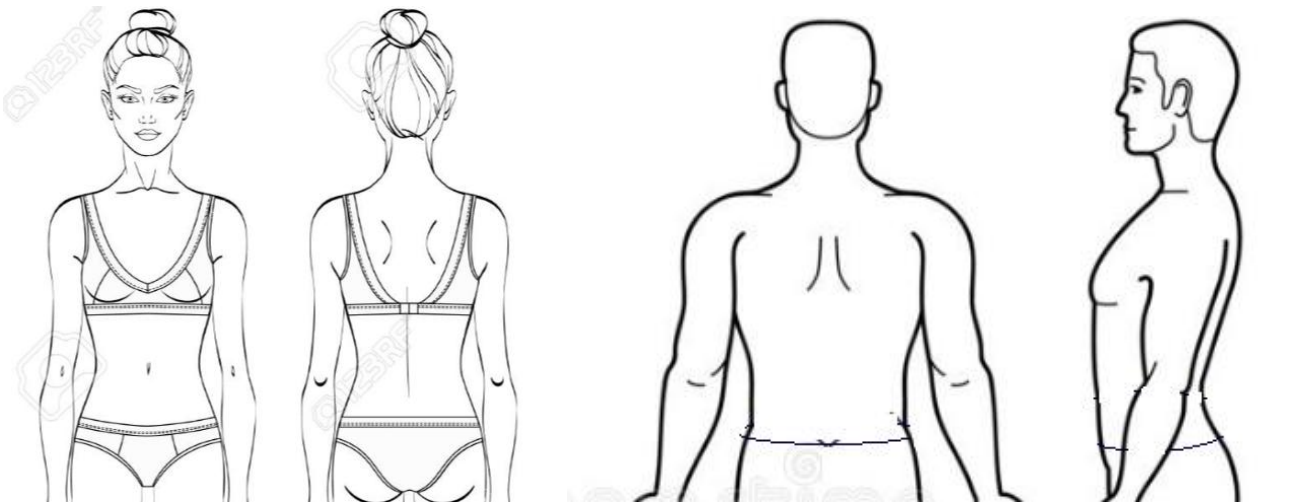
- Proportion



- Shapes and forms



## Outline

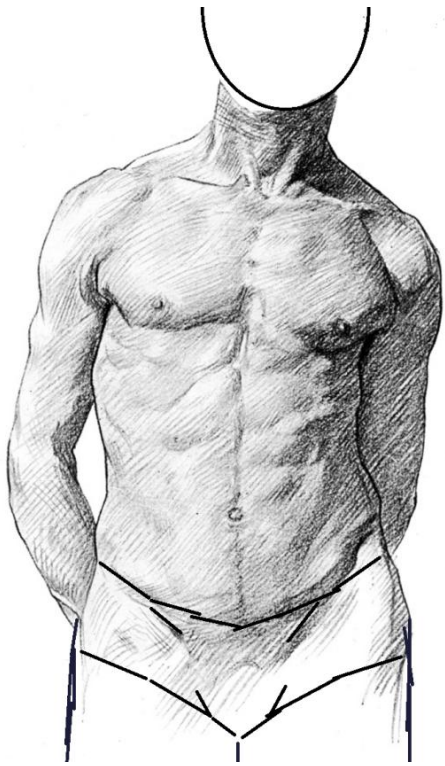


## LO 4.3.Apply shading styles

- Vertical hatching



- Diagonal hatching

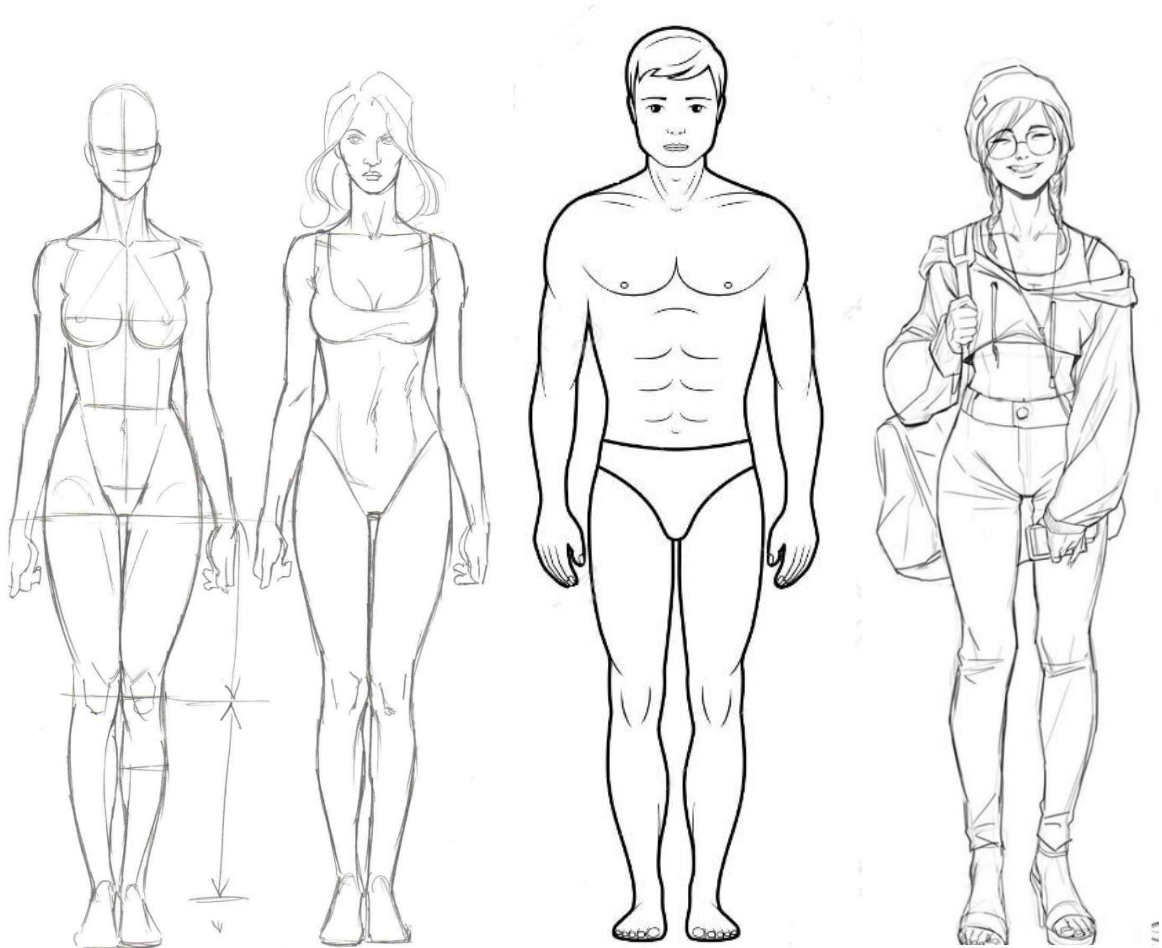


Three direction

## Learning Unit 5 – Sketch whole Human

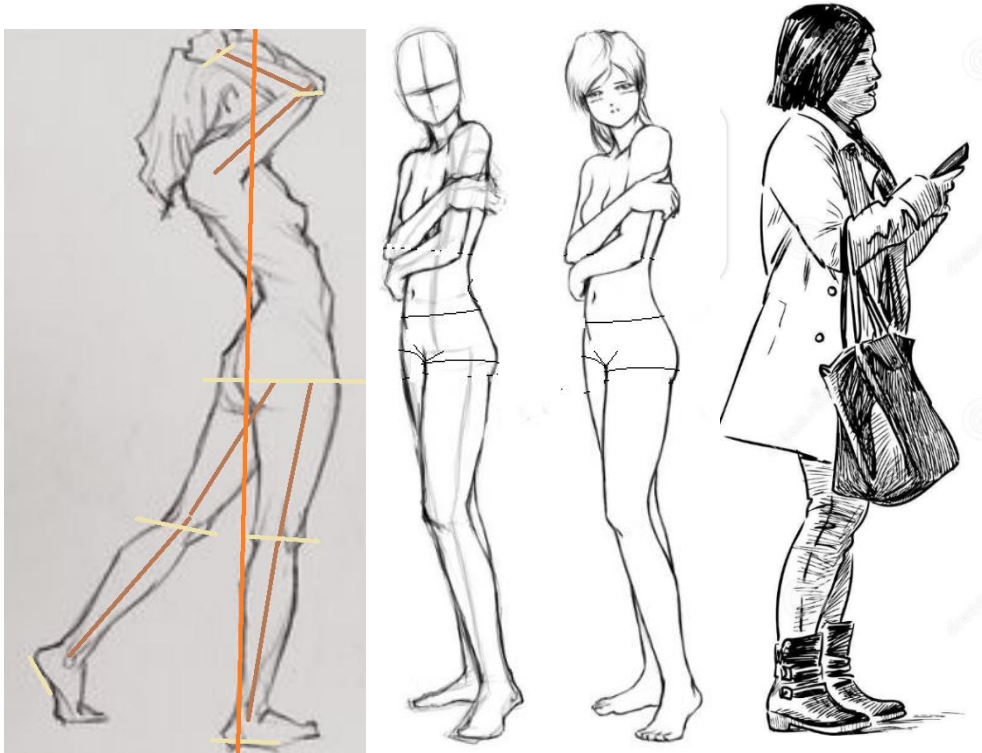
### LO 5.1.Choose position

- Front view



- **Side views**

View of the whole position of human is a view from the side.

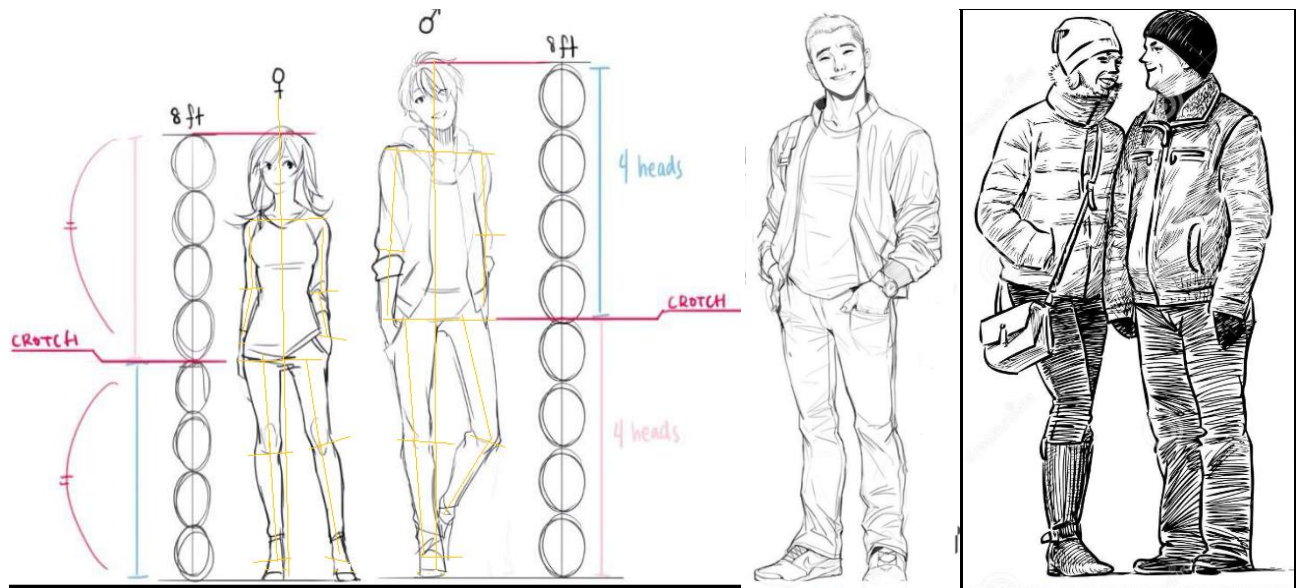


- **Aerial Views**

Aerial view, Bird's eye or worm's eye view makes a drawing in sketchbook looking down from a high vantage point such as building seen from a high window, or a person standing on a floor directly below a pose.

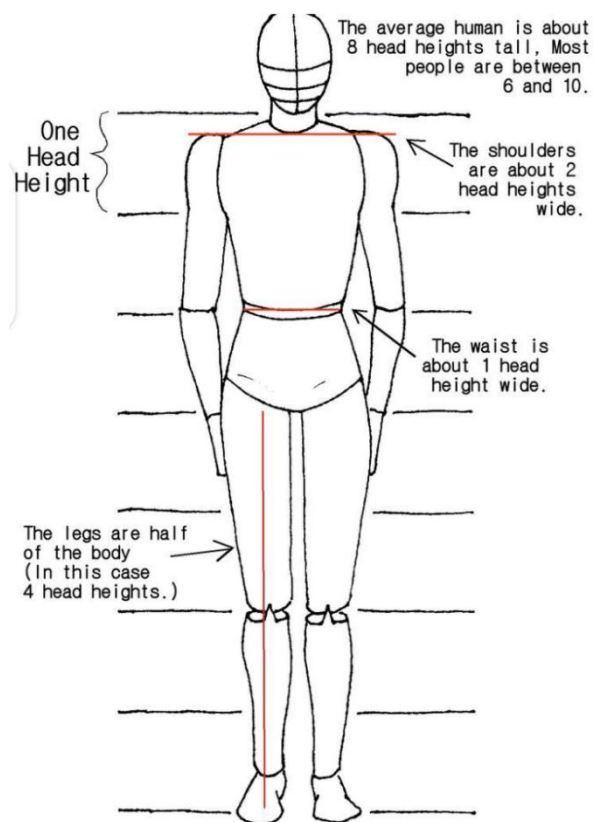


## Three quarter view



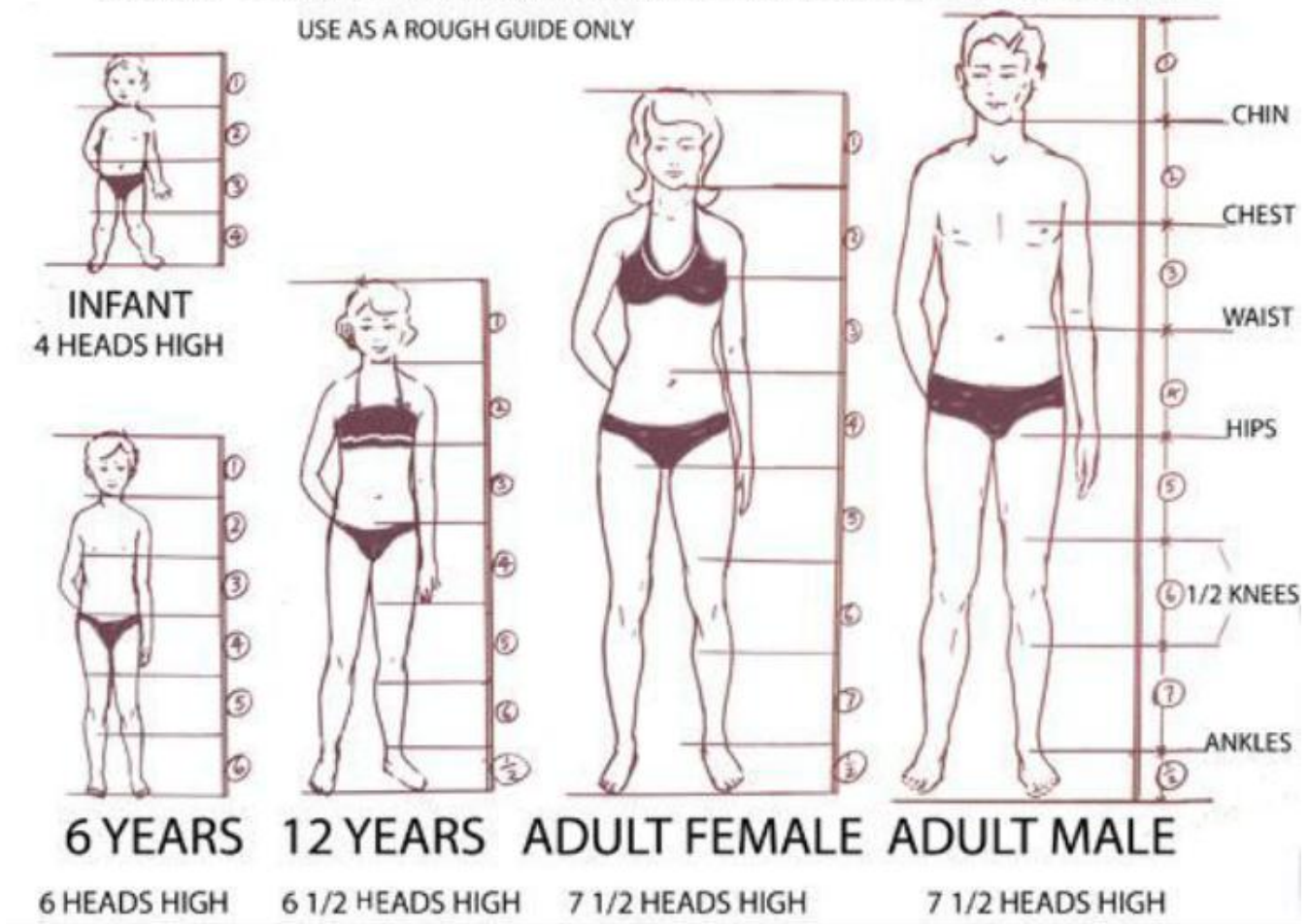
## LO 5.2. –Draw of building lines for different ages of people

- Proportion

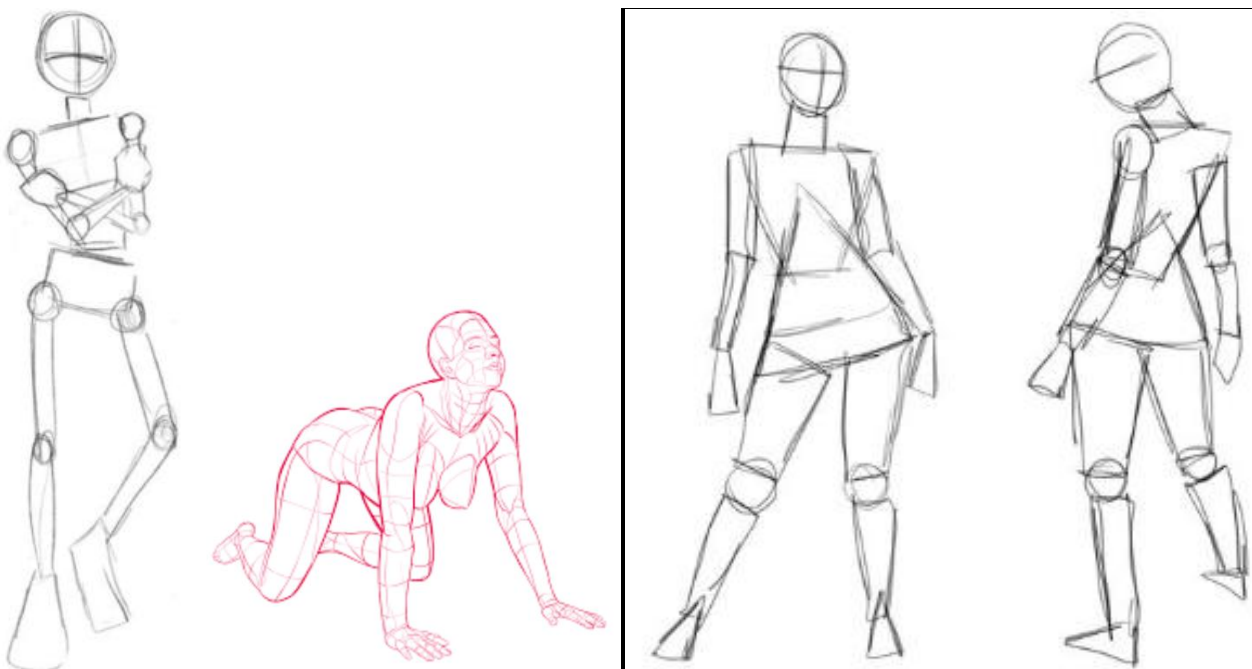


# VERY GENERAL AVERAGE PROPORTIONS

USE AS A ROUGH GUIDE ONLY



- Shapes and forms



- Outline

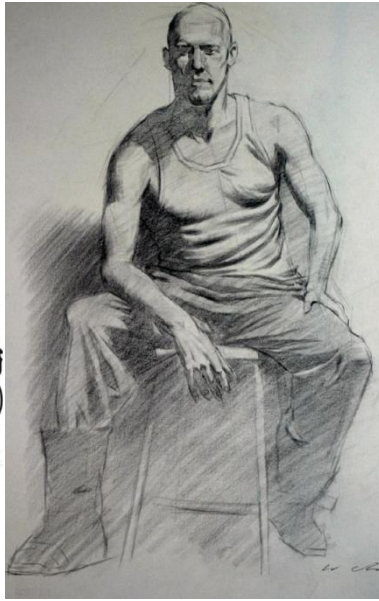


### LO 3.3 – Apply shading styles

- Vertical hatching



- Diagonal hatching



### Three directions



## LO 3.3 – Sketch human poses

- Static poses

### A. Sitting expressions



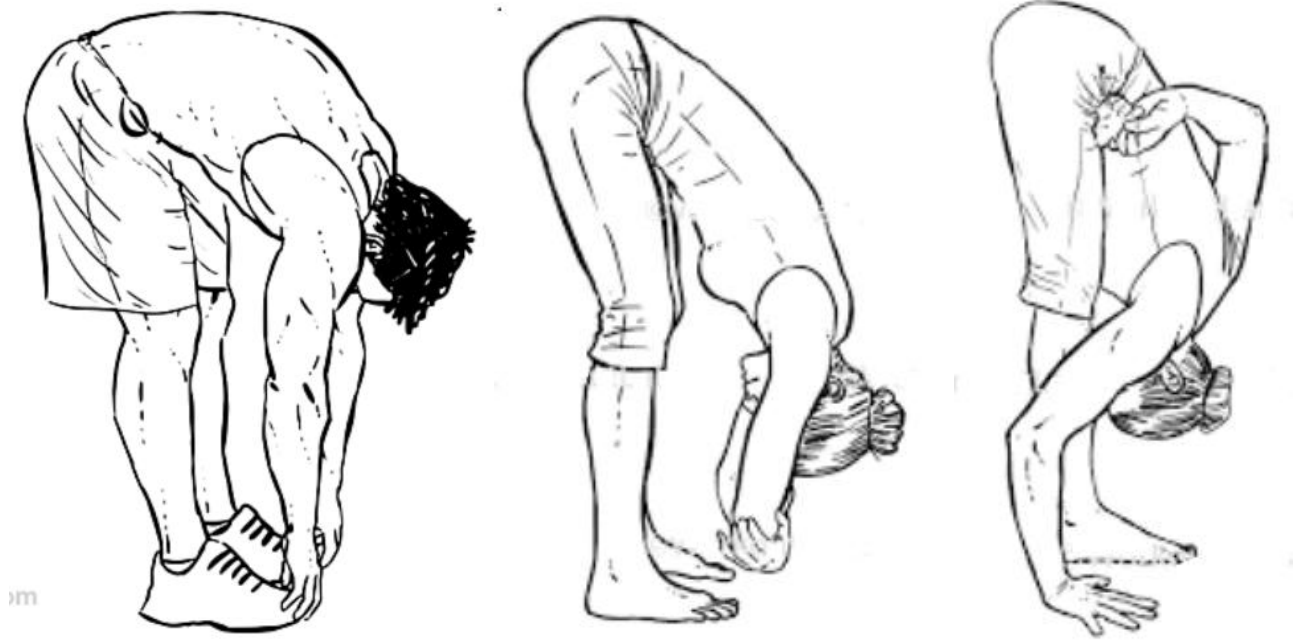
## B. Standing poses



## C. Lying poses



#### D. Bending



#### E. Squatting



## F. Kneeling

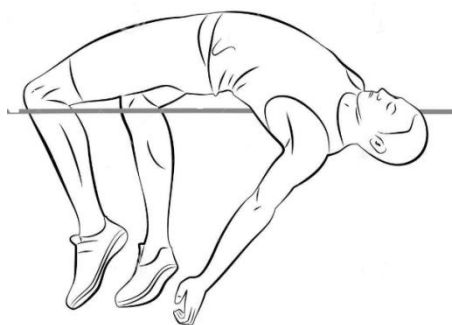


- Dynamic poses

## A. Walking



## B. Jumping poses



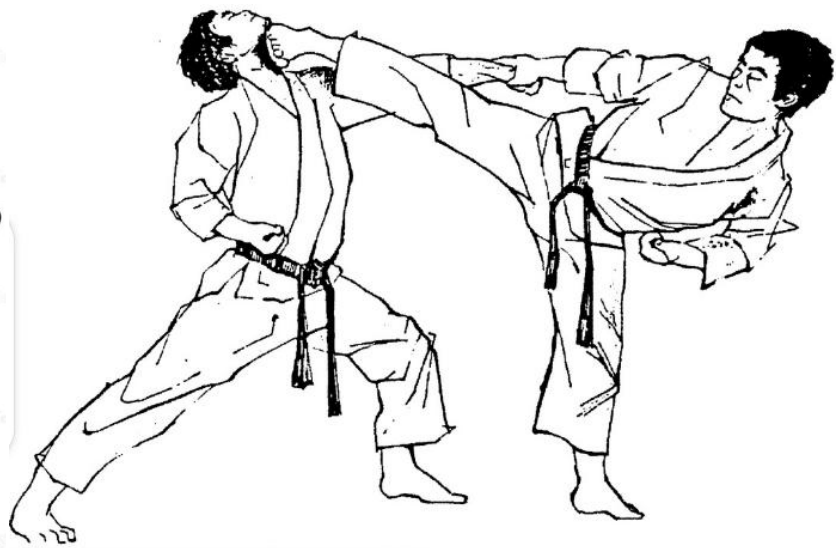
## C. Climbing poses



#### D. Dancing



#### E. Fighting



**Reference(s):**

- Sterling publishing (2014), "ART OF DRAWING THE HUMAN BODY" sterling publishing co. inc
- Chris Hart (may 2014), Figure it out human proportions
- Gottfried bammes , (July 2004); The artist's guide to human anatomy
- Valerie L. Winslow (January 2009), "Classic human anatomy"
- Daniela Brambilla, (February 1015), Human figure drawing; gestures, postures and movements