Republic of Rwanda
Ministry of Education

RTB | RWANDA TVET BOARD

FPASC 501

SCRIPT CREATION

Create script

RQF Level: 5

Learning Hours 30

Credits: 3

Sector: **Arts and Craft**

Trade: **Fine and Plastic Arts**

Module Type: General

Curriculum: **ARCFPA5002-TVET Certificate 5 in Fine and Plastic Arts**

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Purpose statement	This module describes the skills, knowledge and attitudes required to the trainees to be able to create script, develop script and write script using writing techniques.					
Learning assumed to be in place	Sketch, computer skills					
Delivery modality	Training delivery		100%	Assessment		Total 100%
	Theoretical content		30%	Formative assessment	30%	100%
	Practical work:		70%		70%	
	Group project and presentation	20%				
	Individual project /Work	50%				
			Integrated/ Summative Assessment			NA

Elements of Competency and Performance Criteria

Elements of competency	Performance criteria
1. **Create a story**	1.1. The theme is properly identified according to the source of inspiration.
	1.2. Ideas are generated according to story genre.
	1.3. The story is properly drafted in coherence with key elements.
	1.4. The character is properly identified according to the character profile
	1.5. The story is properly written in coherence with Freytag's pyramid
2. **Develop script**	2.1. The story is properly developed according to the script types
	2.2. Loglines are developed correctly according to logline qualities
	2.3. Synopsis is developed properly in coherence with key elements
3. Write script	3.1. Script writing software/ tools are properly identified in coherence with script format
	3.2. The three act structure is properly applied according to script writing principles

	3.3. The script is properly refined according to the feedback

Knowledge	Skills	Attitude
ESSENTIAL KNOWLEDGE ✓ Design principles ✓ Typography ✓ Color theory ✓ Layout techniques ✓ Storytelling ✓ Screenwriting Format ✓ Genre Awareness ✓ Visual Writing	**ESSENTIAL SKILLS** ✓ Use design software ✓ Time management and multitasking skills ✓ Communication skills ✓ Typing skills ✓ Design technic skills	**WORKER BEHAVOUR/ATTITUDES** ✓ Creativity ✓ Passion ✓ Curiosity ✓ Professionalism ✓ Respectful ✓ Attentive ✓ Adaptively ✓ Flexibility ✓ Openness

✓ **Industry Knowledge** ✓ **Copyright and Legal** ✓		✓ **Attention to detail** ✓ **Adaptability**

Course content	
Learning outcomes	At the end of the module the learner will be able to: 1. **Create a story** 2. **Develop script** 3. **Write script**
Learning outcome 1: Create a story	Learning hours: 5
Indicative content	

- **Identification of the theme**
  - ✓ Source of inspiration
    - Personal experience
    - Memories
    - Emotions
    - Opinions
  - ✓ Script themes
    - Love
    - Death
    - Justice
    - Coming of age
    - Man vs. nature

- **Generation of ideas**
  - ✓ Story genre
  - ✓ Composition category

- Tragedy
- Comedy
- Science fiction
- Novel (romance)
- Short story
- Drama
- Historical

✓ **Types of audience**

- General public
- Youth
- Students
- Professionals
- Children

- **Story drafting**
  - ✓ Steps
    - Start with freewriting
    - Structure of information
    - Elaboration of ideas
    - Write a complete draft
    - Proofreading
  - ✓ Key elements of a story
    - Scene heading
    - Action
    - Character
    - Dialogue
    - Parenthetical and extensions

- **Identification of character profile**
  - ✓ Construct the character's outer Appearance
  - ✓ Build out the character's Backstory
  - ✓ Understand the Character's goals and Motivation
- **Story writing**
  - ✓ Freytag's pyramid
  - ✓ Principles of technical Writing
  - ✓ Structure

Resources required for the learning outcome	
Equipment	Computer, Internet, Projector, Table, Chair
Materials	Reference books, Flip charts, Marker pens

Tools	Flip charts, Marker pens, pens, pencils
Facilitation techniques	Brainstorming, Demonstration and simulation, Individual and group work, Practical exercise, Individualized, Field visit and Group discussion
Formative assessment methods	Written assessment, Oral presentation, and Performance assessment

Learning outcome 2: Develop script	Learning hours: 10
Indicative content	

- **Story development**
  - ✓ Script types
    - Feature film development
    - Documentary development
    - Short film development
  - ✓ Plot development
    - Study effective examples of plot development.
    - Use a plotting process to shape your story.
    - Create a timeline of your novel's plot events.
    - Make characters develop in intriguing ways.
    - Make each of the '5 W's' change.
  - ✓ Plot structure
    - Exposition/Introduction
    - Characters/ protagonists and setting.
    - Rising Action
    - Climax/Turning Point
    - Falling Action
    - Resolution/Denouement
- **Loglines development**
  - ✓ Logline structure
    - Protagonist
    - Inciting Incident
    - Goal
    - Conflict

- ✓ Logline qualities
  - Irony and intrigue
  - The ability to convey
  - Lack of detail, small details
  - Conciseness, but without dryness
  - Lack of open moralizing, interpretations of the deep meaning of history
- **Synopsis development**
  - ✓ Synopsis structure
    - Introduction
    - Body
    - Climax
    - Conclusion
    - Purpose
  - ✓ Key elements of a synopsis
    - Title and Author
    - Hook
    - Setting
    - Protagonist
    - Conflict
    - Plot points
    - Climax
    - Resolution
    - Themes
    - Purpose

Resources required for the indicative content	
Equipment	Computer, Internet, Projector
Materials	Reference books, Flip charts,
Tools	Marker pens, pens, pencils
Facilitation techniques	Brainstorming, Demonstration and simulation, Individual and group work, Practical exercise, Individualized, Field visit and Group discussion
Formative assessment methods	Written assessment, Oral presentation and Performance assessment

Learning outcome 3: **Write script**	Learning hours: 15
Indicative content	

- **Identification of script writing software**
  - ✓ Introduction to celtex software
  - ✓ Introduction to final draft software
  - ✓ Script format
- **Application of three act structure**
  - ✓ Set up
  - ✓ Confrontation
  - ✓ Resolution
- **Refinement of script**

✓ Revisions
- Structural Changes
- Character Development
- Dialogue and Tone
- Pacing and Timing

✓ Technical Aspects
- Format and Style
- Grammar and Spelling
- Consistency (character names, location)

✓ Approval and Submission
- Producer/Director Approval
- Submission Readiness

Resources required for the indicative content	
Equipment	Computer, projector, table, chair
Materials	Reference books, Flip charts,
Tools	Marker pens, pens, pencils, software
Facilitation techniques	Lectures/ brainstorming, Demonstration and simulation, Individual and group work, Practical exercise, Field visit and Group discussion
Formative assessment methods	Written assessment, Oral presentation, and Performance assessment

Reference:

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4. Field, Syd (2006). The Screenwriter's Workbook (revised ed.). New York: Dell Publishing. ISBN 0-385-33904-6.
5. Judith H. Haag, Hillis R. Cole (1980). The Complete Guide to Standard Script Formats: The Screenplay. CMC Publishing. ISBN 0-929583-00-0. - Paperback
6. Hauge, Michael (1991), Writing Screenplays that Sell, New York: Harper Perennial, ISBN 0-06-272500-9
7. Yves Lavandier (2005). Writing Drama, A Comprehensive Guide for Playwrights and Scritpwriters. Le Clown & l'Enfant. ISBN 2-910606-04-X. - Paperback
8. David Trottier (1998). The Screenwriter's Bible: A Complete Guide to Writing, Formatting, and Selling Your Script. Silman-James Press. ISBN 1-879505-44-4. - Paperback
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